



# **AI for social impact: Results from deployments for public health and conservation**

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***Harvard University***



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***Google Research India***

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# AI & Multiagent Systems Research for Social Impact

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**Public Health**



**Conservation**

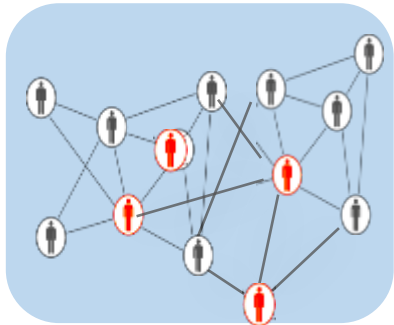


**Public Safety  
and Security**

**Optimize Our Limited Intervention Resources**

# Lesson #1: Achieving Social Impact and AI Innovation Go hand-in-hand

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**Social  
Networks &  
Bandits**

**Public Health**

**Multiagent  
Systems  
Research**



**Green  
security  
games**



**Conservation**



**Public Safety  
& Security**



**Stackelberg  
security  
games**



## Lesson #2: Partnerships with Communities, NGOs (non-profits) crucial



Empower non-profits to use AI tools; avoid being gatekeepers to AI4SI technology

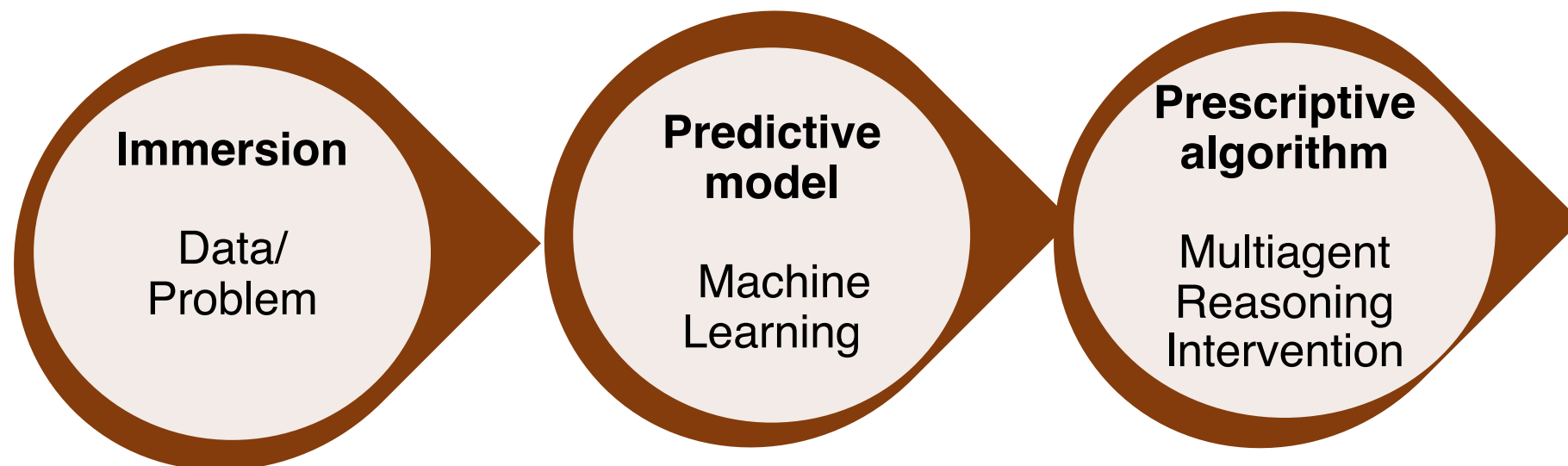




# Lesson #3:

## Data-to-deployment pipeline; beyond improving algorithms

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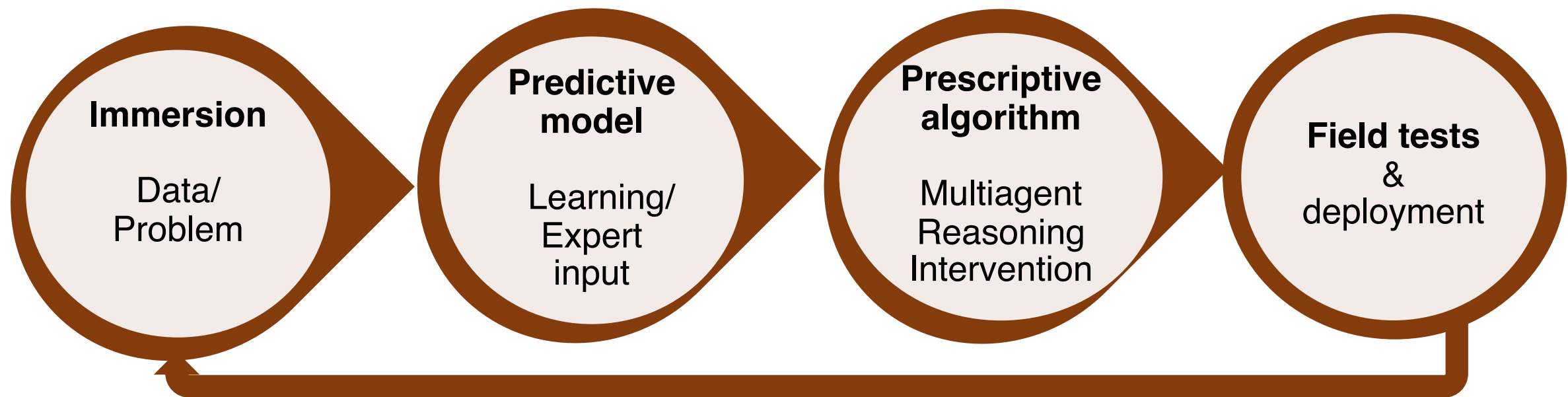


## Lesson #3:

### Full data-to-deployment pipeline; beyond improving algorithms

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Field test & deployment: Social impact is a key objective



# Outline: Four Projects

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## Public Health

- *Restless bandits: Maternal & child care*
- *Social networks: HIV prevention*
- *Agent-based modeling: COVID-19 dynamics*

## Conservation

- *Game theory, behavior modeling: Poaching prevention*

- Cover papers from 2017-now [AAMAS, AAI, IJCAI, NeurIPS...]
- Focus on real world results; more simulations in papers
- PhD students & postdocs highlighted



# Maternal & Child Care in India: ARMMAN

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- Woman dies in childbirth every 15 min
- 4 of 10 children too thin/short
- 2 children under age 5 die every minute



**Dr. Aparna Hegde**  
Founder, ARMMAN

" Pregnancy is not a disease.  
Childhood is not an ailment.  
Dying due to a natural life  
event is not acceptable."

*26 Million beneficiaries (mothers); 19 states in India; 97 hospitals...*

# mMitra Health Program Adherence: Maternal & Child Care in India

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**mMitra:** Weekly 2 minute automated message to new/expecting moms

**mMitra:** Significant benefits  
2.2 million women enrolled

- Unfortunately, significant fraction 30-40% may become low-listeners
- Limited intervention resources: Service call to small number of beneficiaries



# Intervention Scheduling with Limited Resources: Motivating Restless Bandits

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## **Example:**

- *Large number  $N$  beneficiaries: 200000*
- *Choose  $K=4000$  for service call per week?*
- *Maximize health messages listened to*





# Intervention Scheduling with Limited Resources: Motivating Restless Bandits

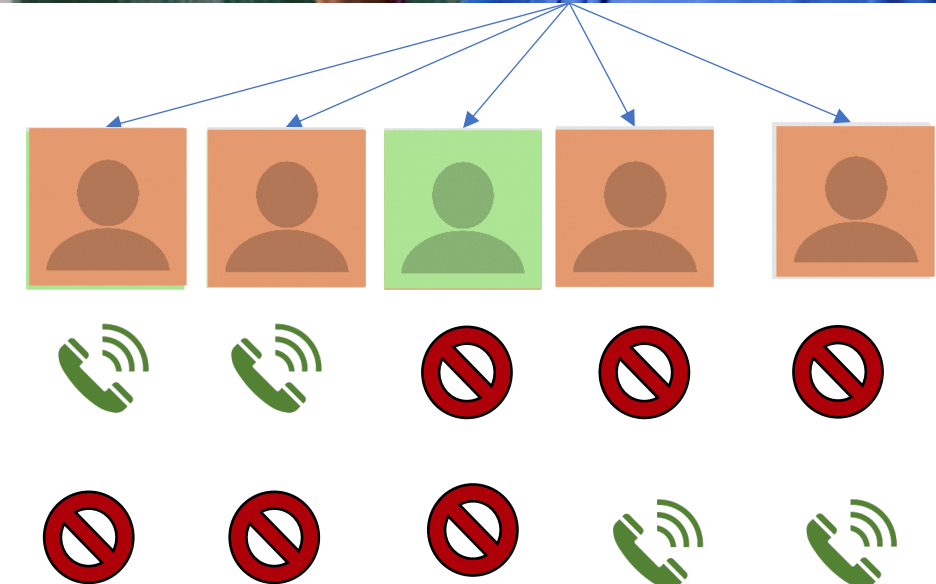
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## **Example:**

- Large number  $N$  beneficiaries: 200000
- Which  $K=4000$  for service call per week?
- Maximize number of messages listened to

## **Challenges:**

- Call may not change beneficiary state
- Beneficiary may change state on their own
- Prioritize 4000 beneficiaries per week

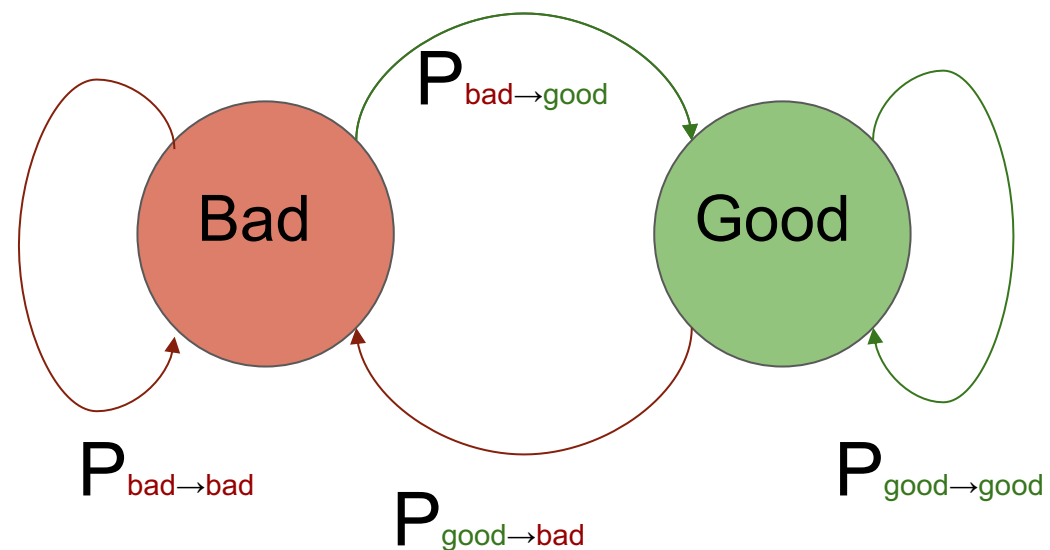


**Restless bandit:  $K$  of  $N$  arms per week**

# Restless Bandits Model: Each Arm is an MDP

## Each Arm Models a Beneficiary

### States of MDP





A "bad" state & a "good" state

### Actions





Intervene or  
Not intervene

### Transition matrix

	Bad	Good
	0.8	0.2
	Bad	Good
	0.2	0.8

	Bad	Good
	0.8	0.2
	Bad	Good
	0.2	0.8

# Restless Bandits Model

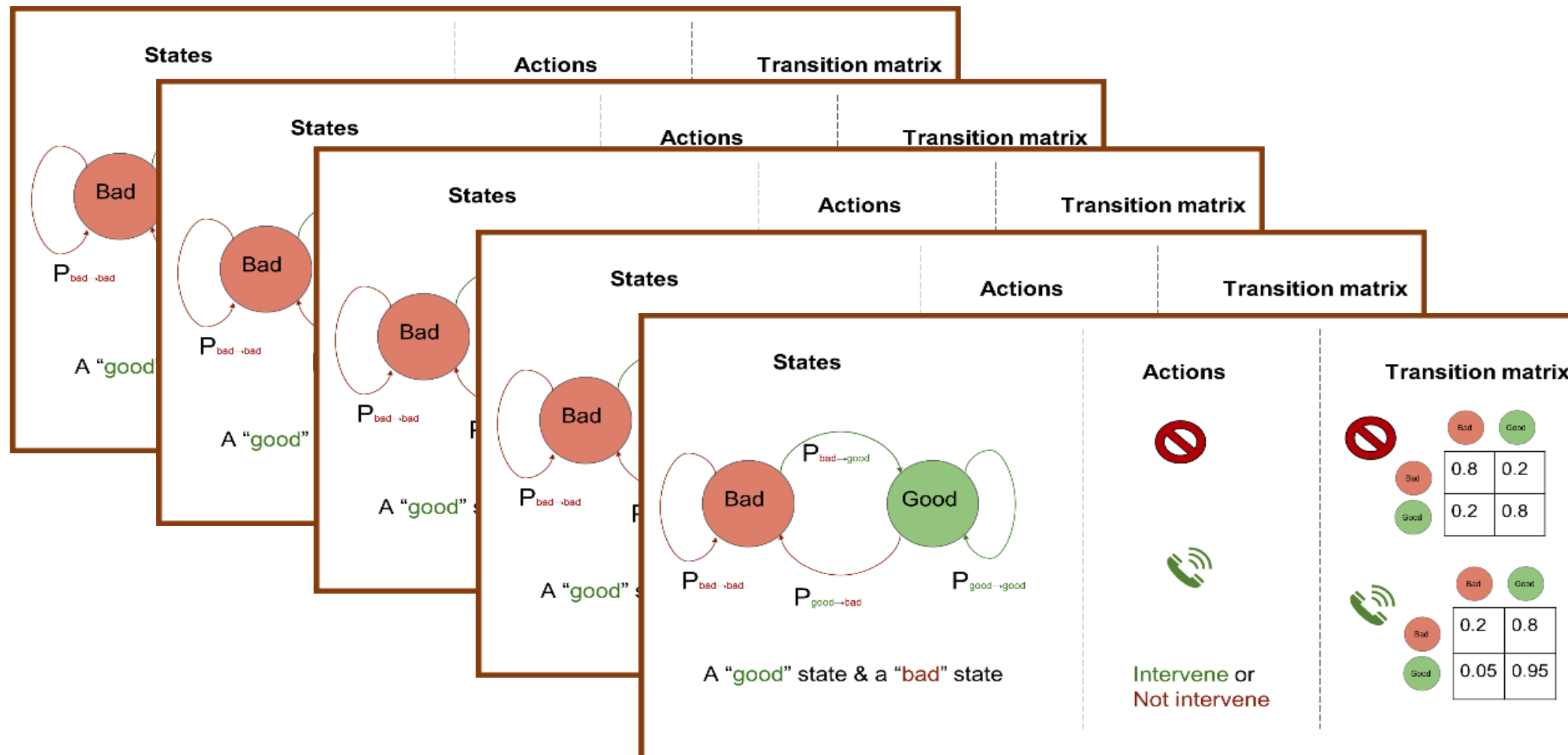
## Whittle Index: Efficiently Select K out of N Beneficiaries



Taneja



Mate



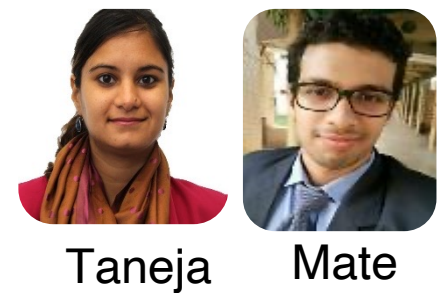
Compute Whittle index for current state of each arm: Computes benefit of intervention  
 Choose top K arms by benefit  
 Use (Qian et al 2016) algorithm

$$W(s) = \text{INF}_{\gamma} \{ \gamma: Q_{\gamma}(s, \text{No}) = Q_{\gamma}(s, \text{Phone}) \}$$



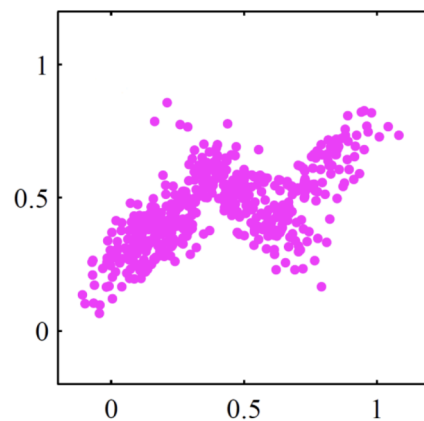
# Key Research Challenge

## Unknown Transition Probabilities

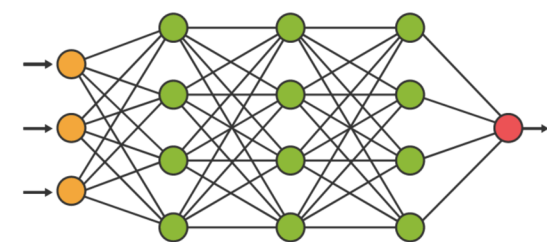
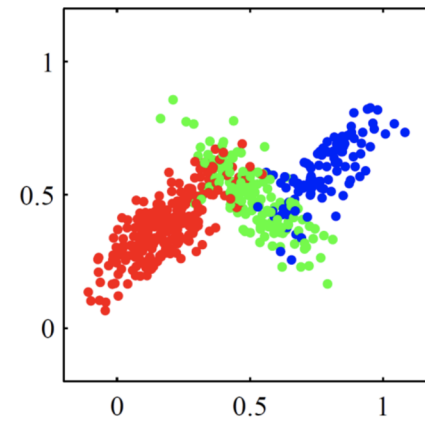


- **Limited previous beneficiary data:** features  $f$  + engagement sequence  $\{(s, a, s'), \dots\}$
- Clustering compensates for lack of data, also speeds up Whittle index computation

**Training Step:**  
With historical  
batch data

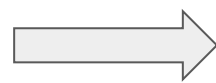


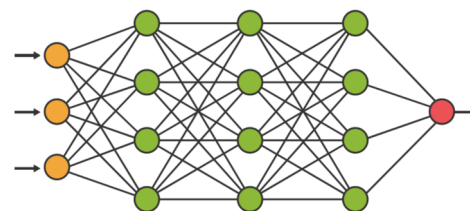
Fit a GMM  
or k-means



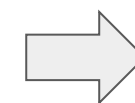
Learn a map from  
features  $\rightarrow$  clusters

**Testing Step:**  
New, unseen  
beneficiaries

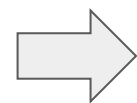
features 



Predict  
clusters  
[0.3, 0.1, 0.6]



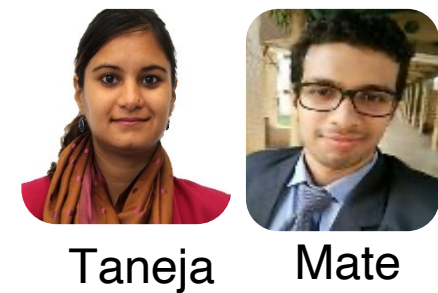
Compute  
Whittle indices



Top k

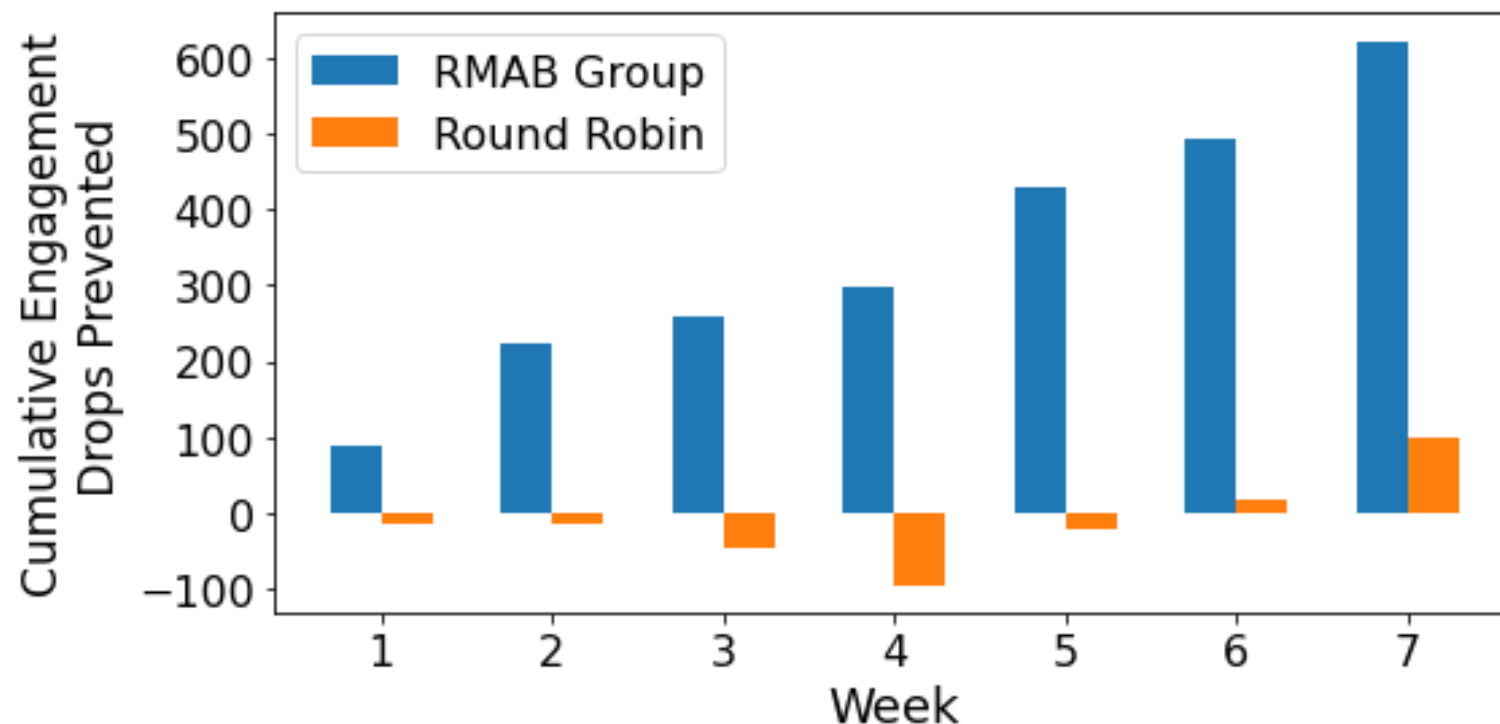
# Results of 23000 Beneficiary Field Study

(AAAI 2022)



*First large-scale application: restless multiarmed bandits (RMAB) for public health*

- 7667 beneficiaries per group:  
RMAB, Round-robin,  
Current-Standard-of-Care (CSOC)
- Pulled 225 arms/week for seven weeks
- How many more health messages listened to  
over Current-Std-of-Care (CSOC) group
- Statistical significance: linear regression model



	RMAB vs CSOC	RR vs CSOC	RMAB vs RR
% reduction in cumulative engagement drops	32.0%	5.2%	28.3%
p-value	0.044*	0.740	0.098†

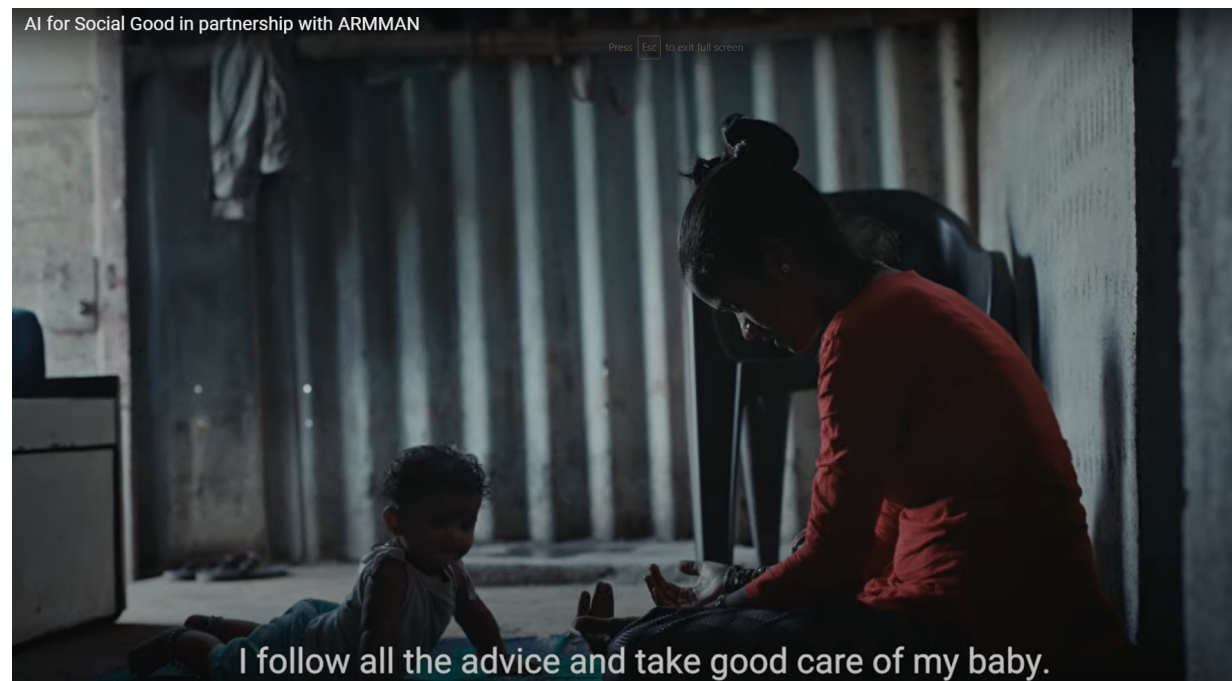
# ARMMAN Feedback

Youtube: “AI for Social Good in partnership with ARMMAN”

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*“We are able to reach out to more and more women each week, and get them back into the fold and save lives, because of AI” – **Dr Aparna Hegde***



*“I follow all the advice and take good care of my baby”*



# Transitioning Software to ARMMAN

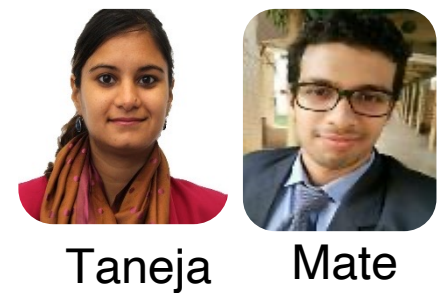
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*Assist 1 Million beneficiaries by 2023*



# Next Steps: Simulation Comparison: Other Benchmarks

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- 7667 beneficiaries per group:

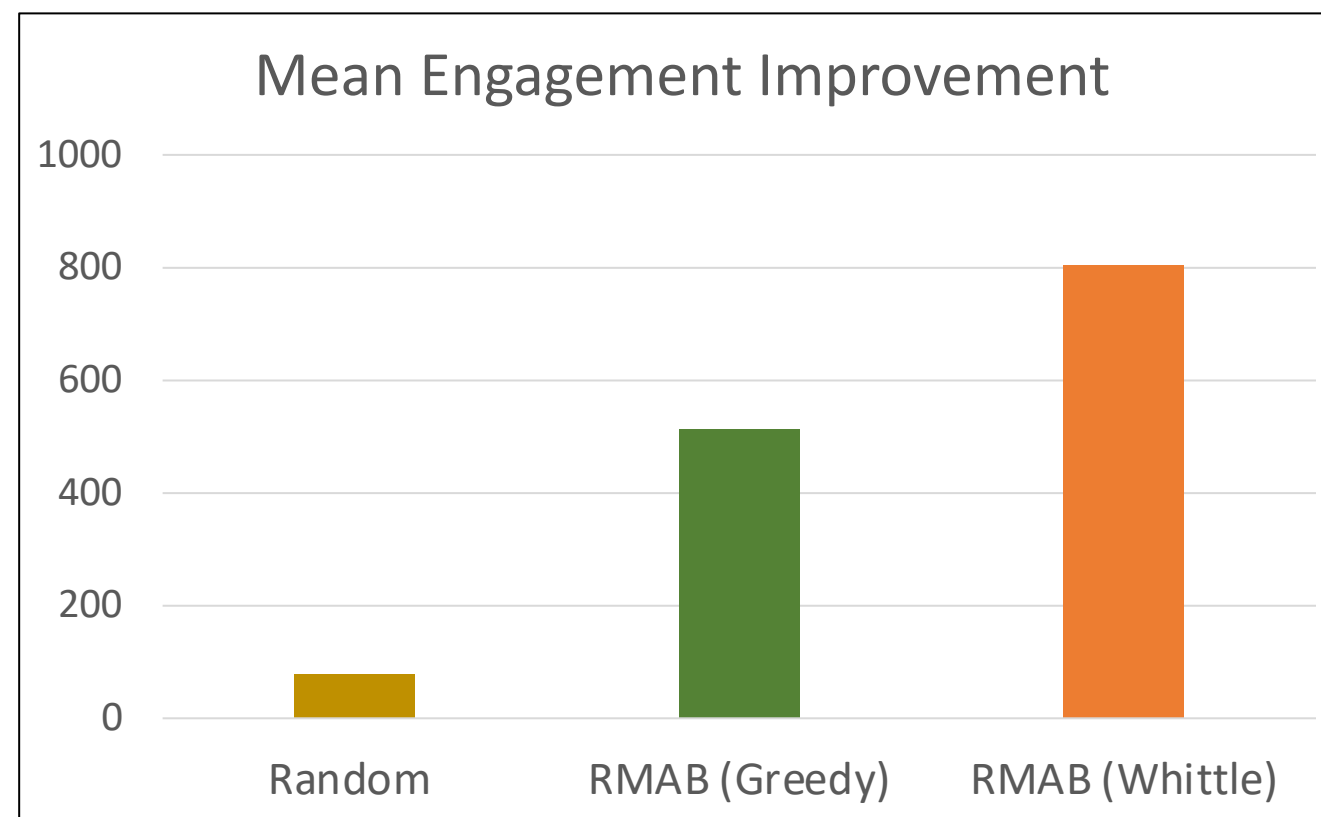
**RMAB-Whittle vs RMAB-Greedy**

Current-Standard-of-Care (CSOC)

- Pulled 225 arms/week for seven weeks

- How many more health messages listened to over Current-Std-of-Care (CSOC) group

- Statistical significance



# Next Steps: Decision-focused Learning in Restless Bandits

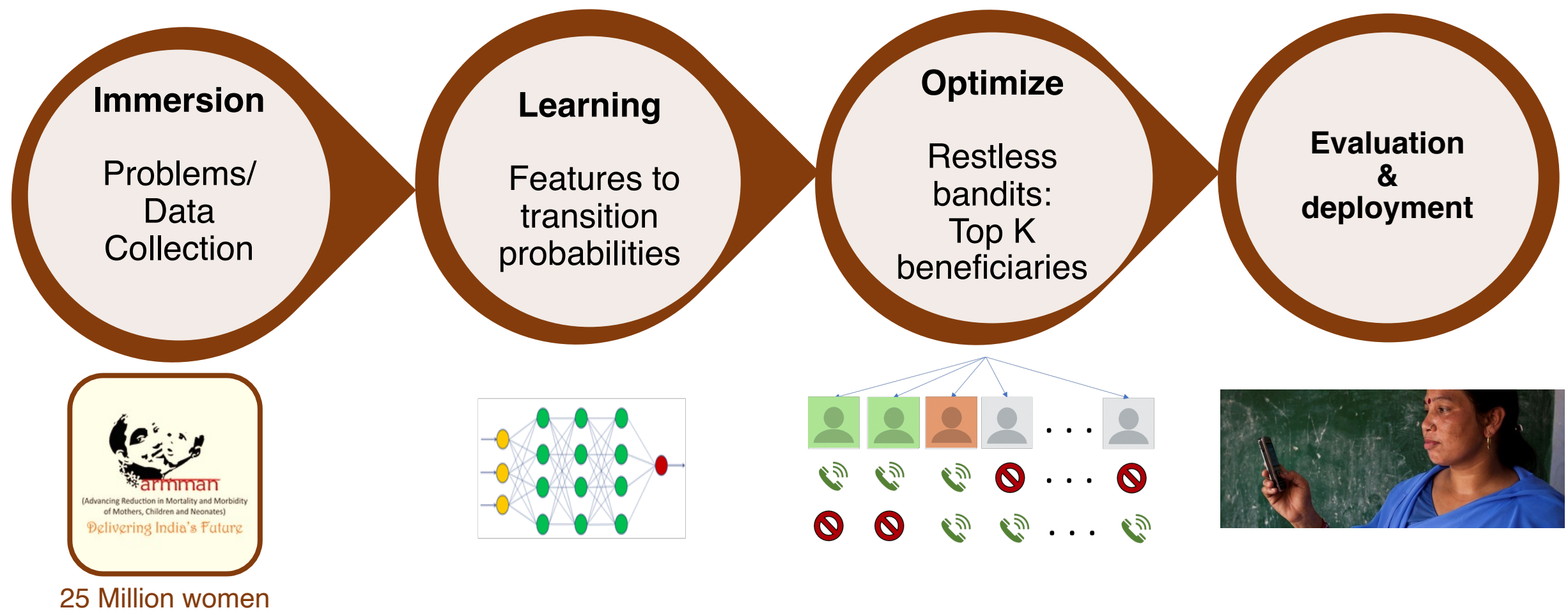
(AAMAS2020, NeurIPS 2020, NeurIPS 2021)



Wang

## Data-to-deployment pipeline:

- **TWO STAGES:** Maximize learning accuracy, then maximize decision quality
- Maximizing learning accuracy  $\neq$  Maximizing decision quality



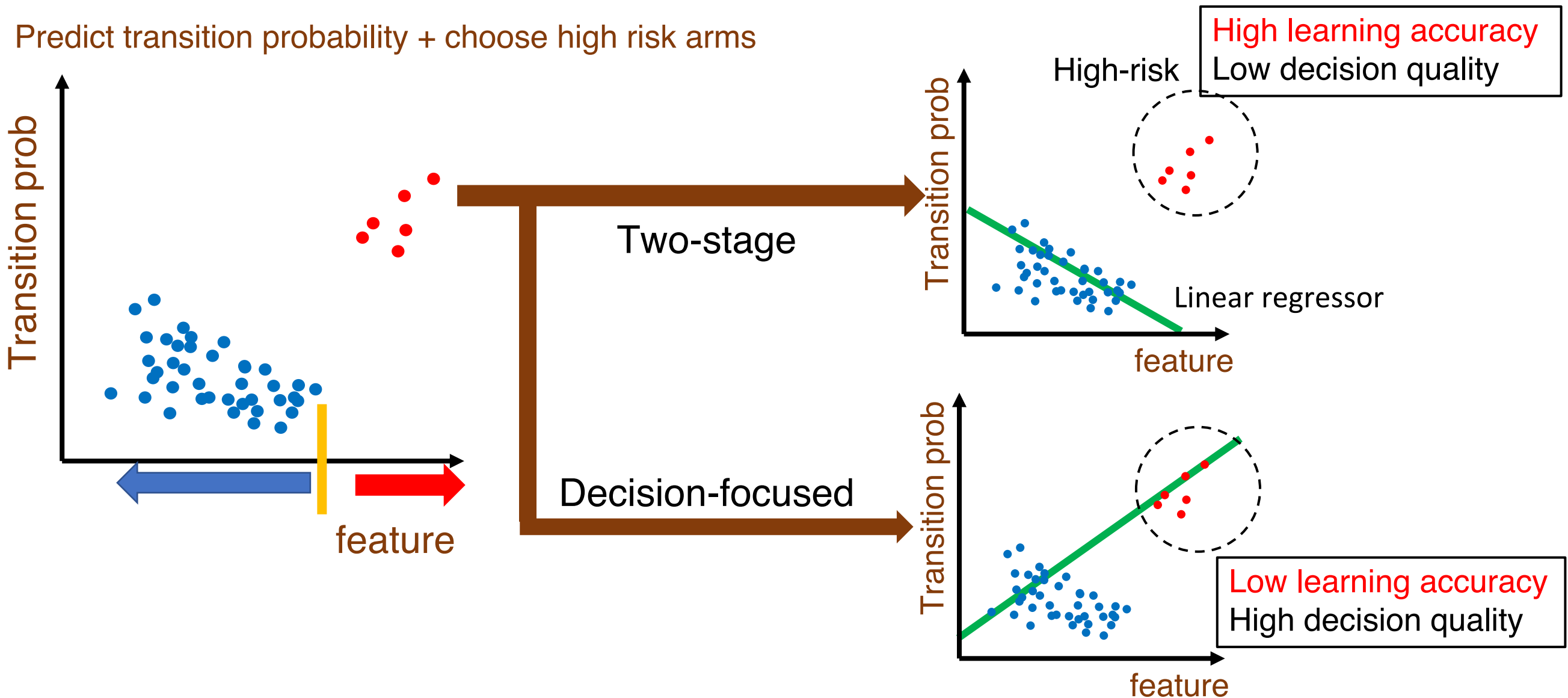
# Next Steps: Decision-focused Learning in Restless Bandits

(AAMAS2020, NeurIPS 2020, NeurIPS 2021)



Wang

- Maximizing learning accuracy  $\neq$  Maximizing decision quality
- Decision-focused learning: Modify loss function to directly maximize decision quality





# Next Steps: Decision-focused Learning in Restless Bandits

(AAMAS2020, NeurIPS 2020, NeurIPS 2021)



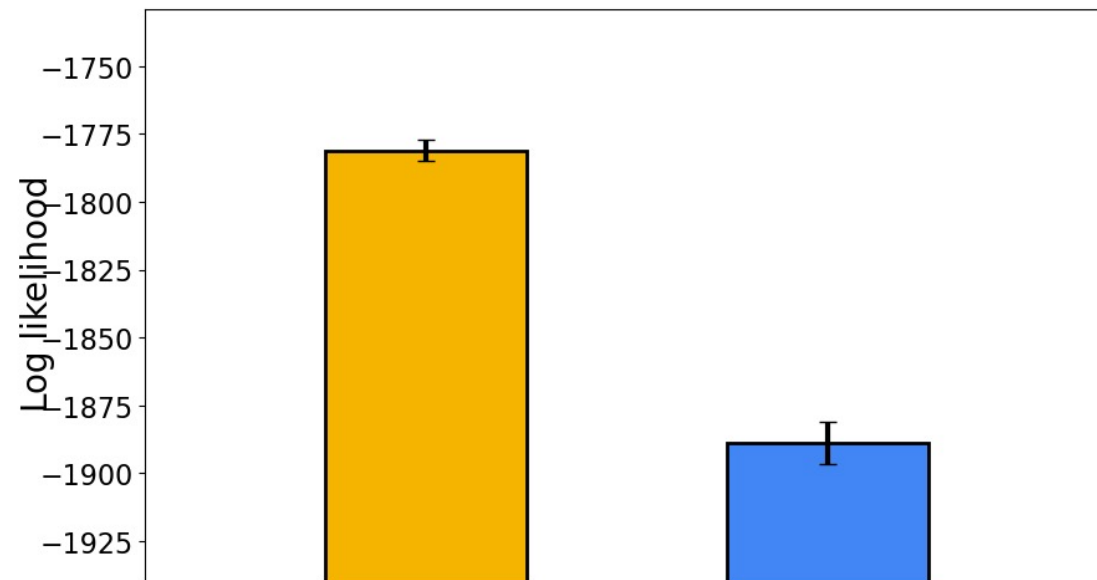
Wang

- Decision-focused learning: ARMMAN RMAB results (simulations)

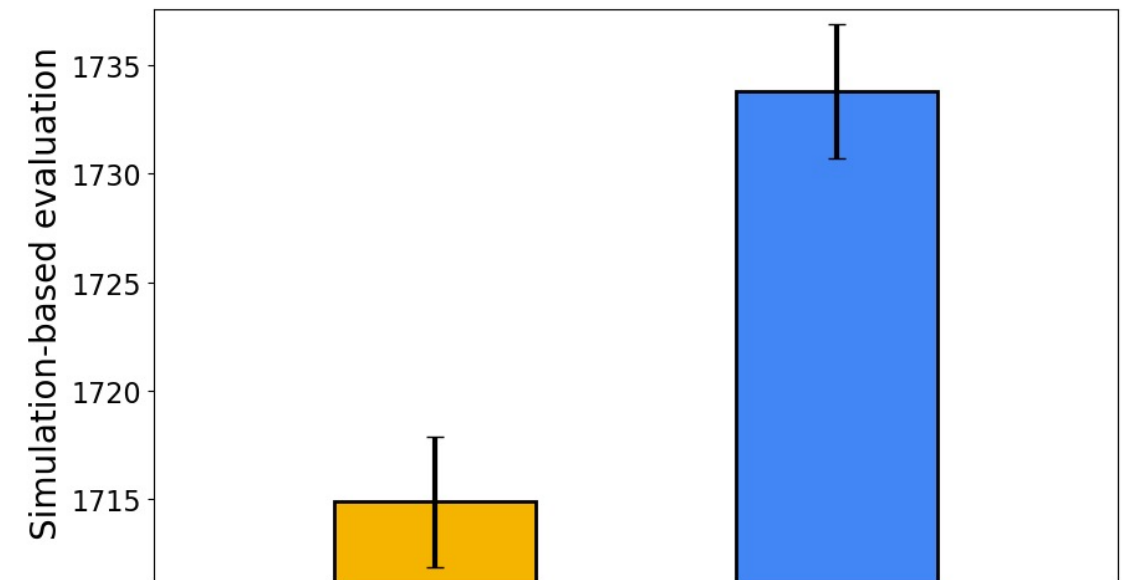
■ **two-stage** :  $\frac{\partial \text{MDP accuracy}}{\partial \text{model}}$

■ **decision-focused** :  $\frac{\partial \text{quality}}{\partial \text{MDP}} \frac{\partial \text{MDP}}{\partial \text{model}}$

## Predictive accuracy



## Policy performance





# Next steps: Adherence Monitoring for Preventing Tuberculosis in India

(KDD 2019)



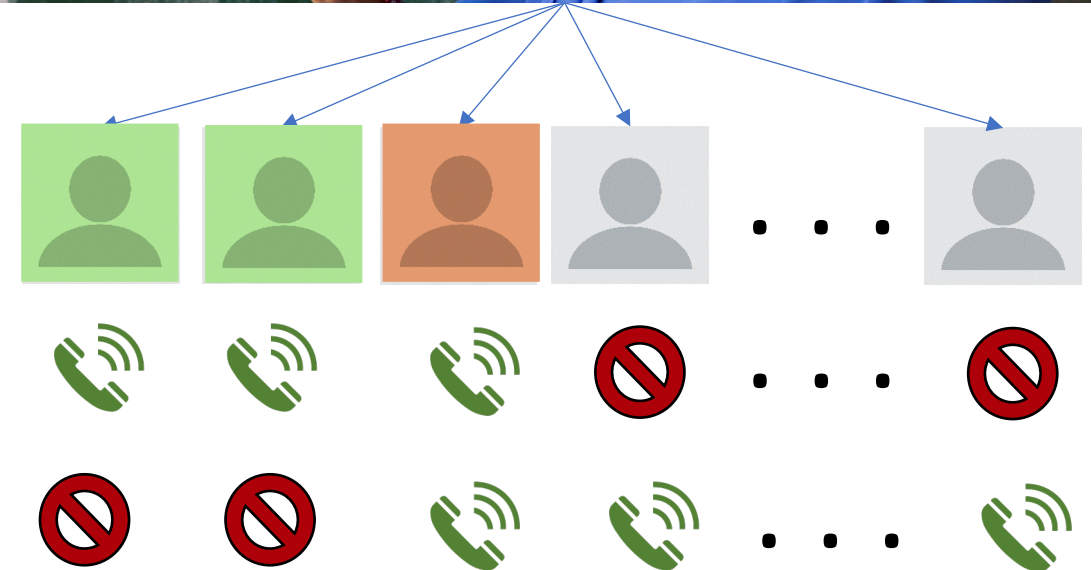
Killian

*Tuberculosis (TB): ~500,000 deaths/year, ~3M infected in India*



*TB Treatment  
6 months of pills*

everwell



➤ *Which patients to call? Challenge of partial observability*

# Collapsing Bandits: Restless Bandits with Partial Observability

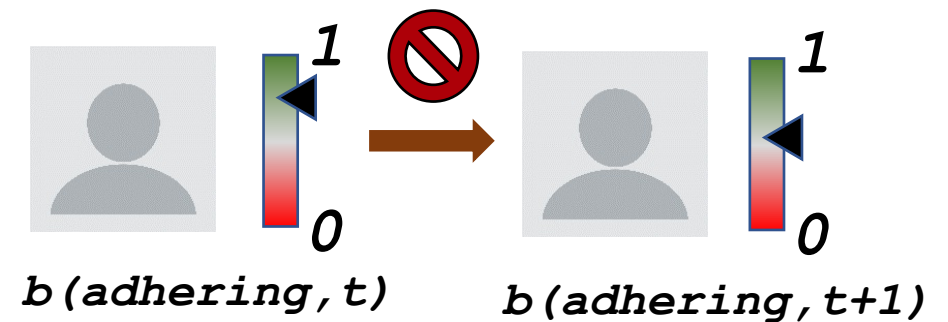
(NeurIPS 2020)



*Theorem (Whittle Index): Collapsing bandits are Indexable if threshold policies are optimal.*

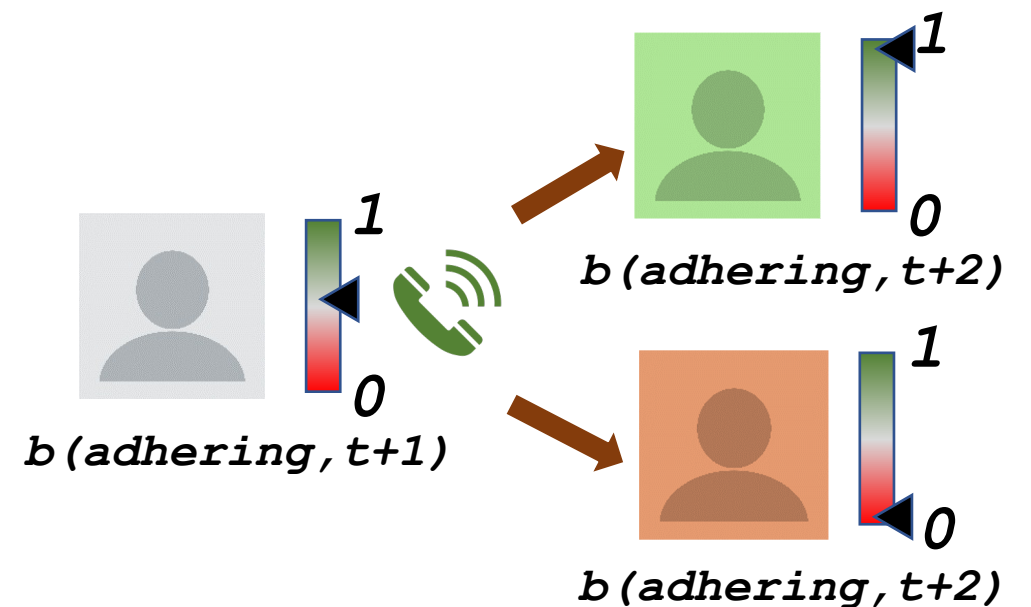
**When arm not played (patient not called)**

- No observation
- Instead, compute belief of adherence



**When arm played: Uncertainty collapse**

- Observe current state
- Exploit “collapsing” for fast algorithm: Fixed number of belief states



# New Fast Algorithm: Collapsing Bandits for Partial Observability

(NeurIPS 2020, AAMAS 2022)

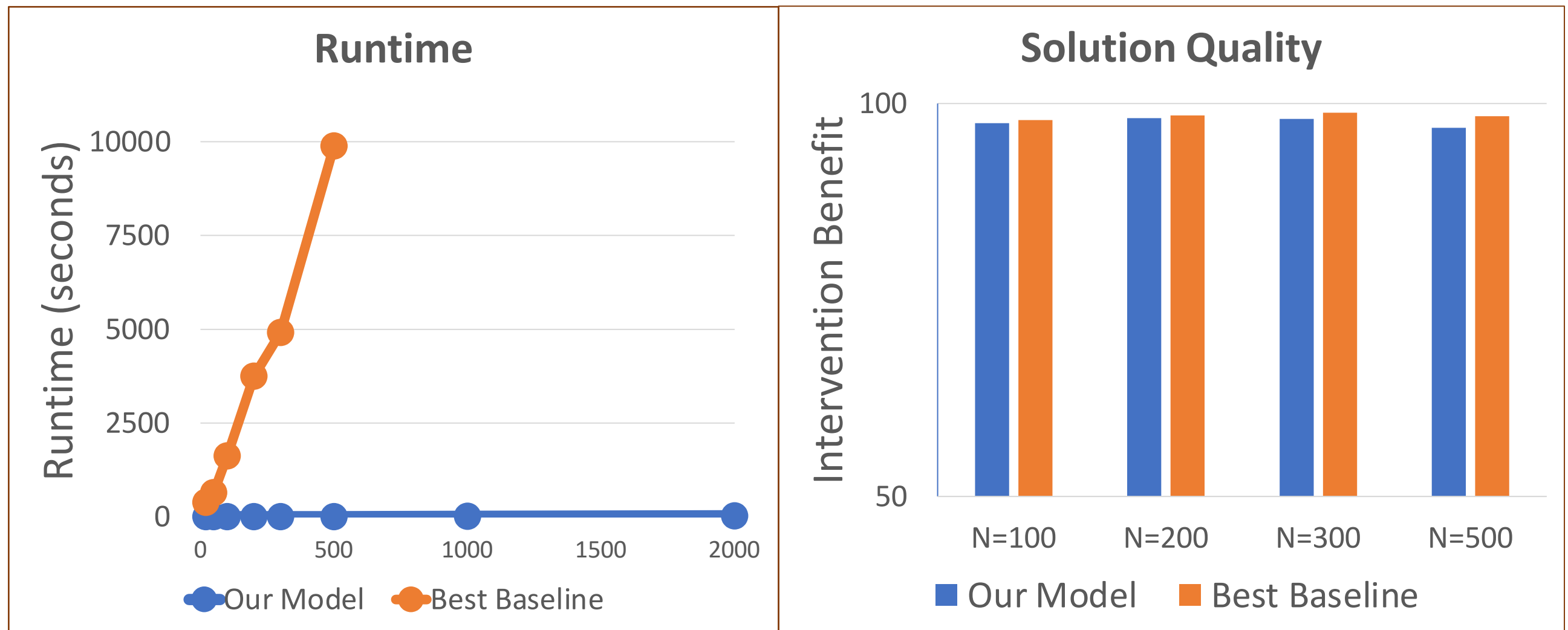


Mate



Killian

- *Orders of magnitude speedup with little solution quality loss*
- **ORANGE** = *Best baseline*
- **Blue** = *Our model*



# Next Steps in Restless Bandits

(AAMAS 2021a, KDD 2021, IJCAI 2021, AAMAS 2021b)



Mate



Biswas



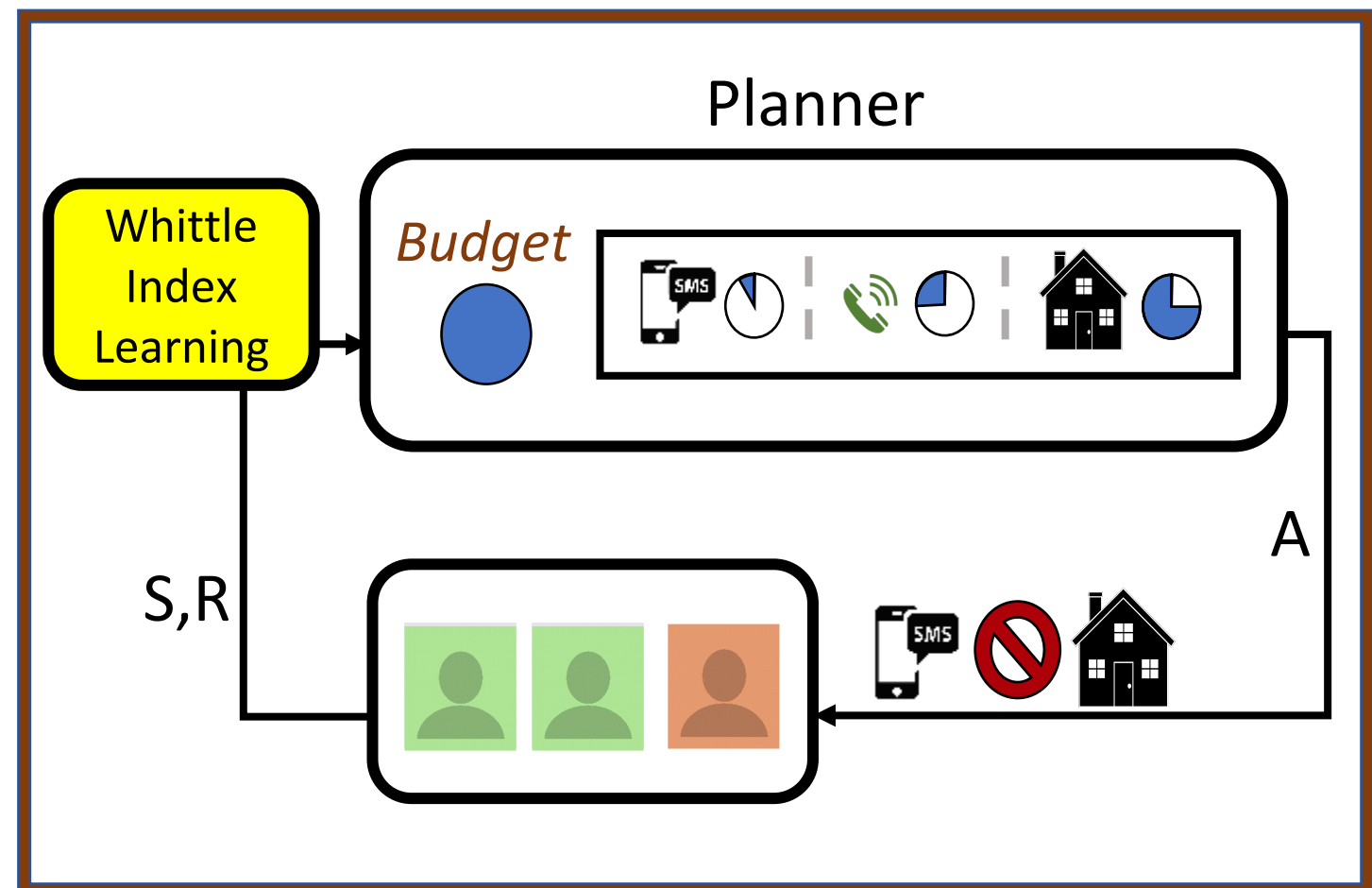
Killian

## Online learning with multiple actions (no past data):

- Policies: index Q-Learning

## Fast Planning

- Risk aware restless bandits
- Robust restless bandits

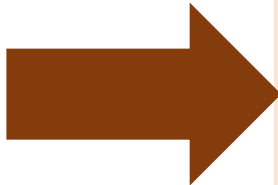




# Outline: Four Projects

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## Public Health

- 
- *Restless bandits: Maternal & child care*
  - *Social networks: HIV prevention*
  - *Agent-based modeling: COVID-19 dynamics*

## Conservation

- *Game theory, behavior modeling: Poaching prevention*

# Information dissemination & behavior change

## Optimizing Limited Intervention (Social Worker) Resources

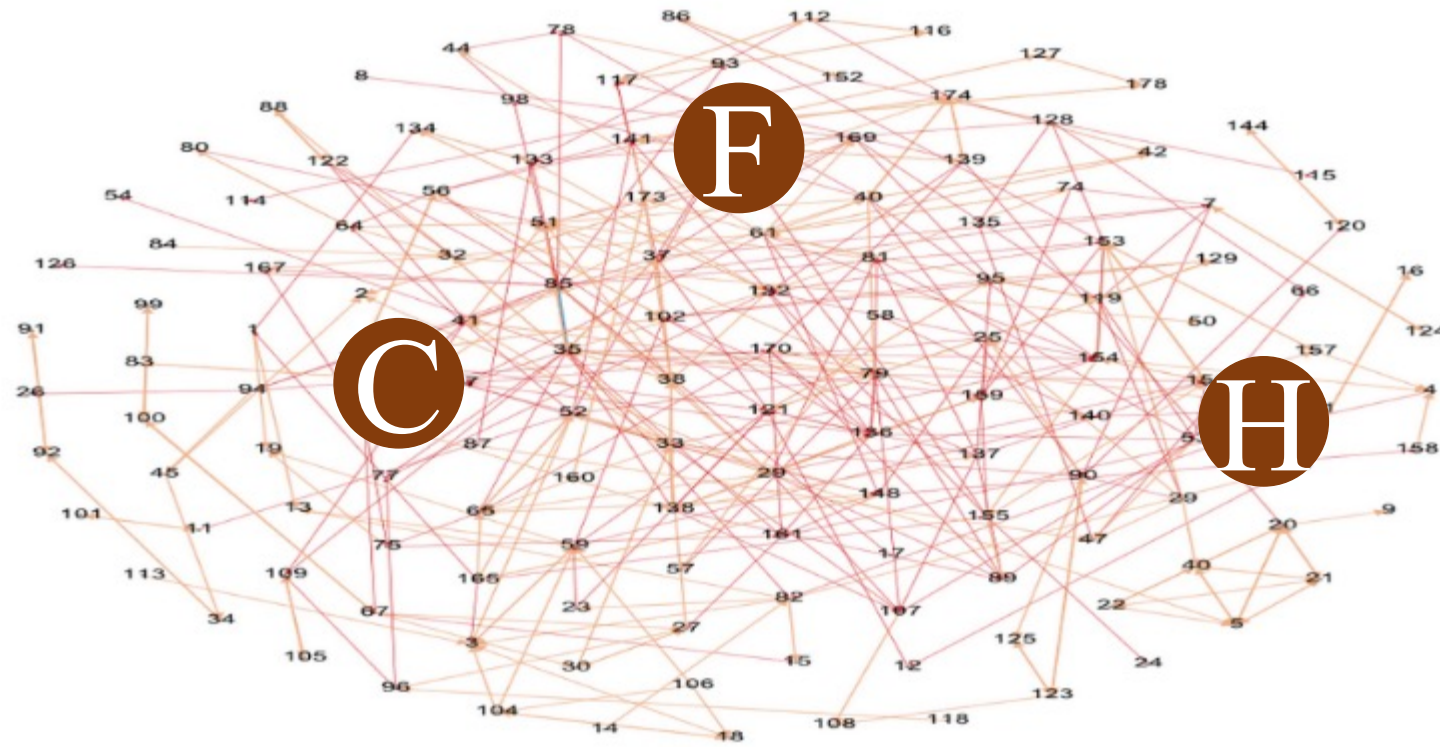
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*Prevent HIV in youth experiencing homelessness: HIV 10x housed population*

- **Shelters:** Limited number of peer leaders to spread HIV information in social networks
- “Real” face-to-face interactions; not Facebook etc

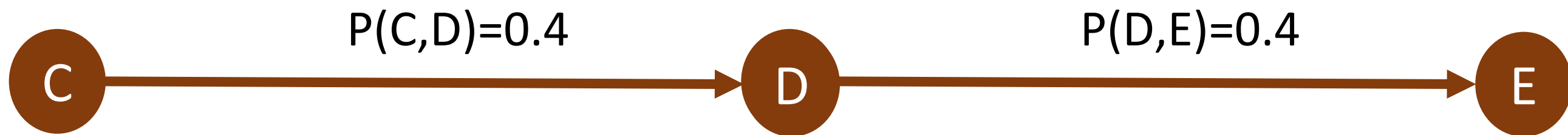


# Influence Maximization in Social Networks



*Select peer leader nodes to  
Maximize Expected Number  
of Influenced Nodes*

- Independent cascade model: Propagation probability



# Influence Maximization in Social Networks

## Three Key Research Challenges

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### ***Lesson #4: Research challenges in AI for social impact?***

*Lack of data & uncertainty is a key feature of AI for social impact*

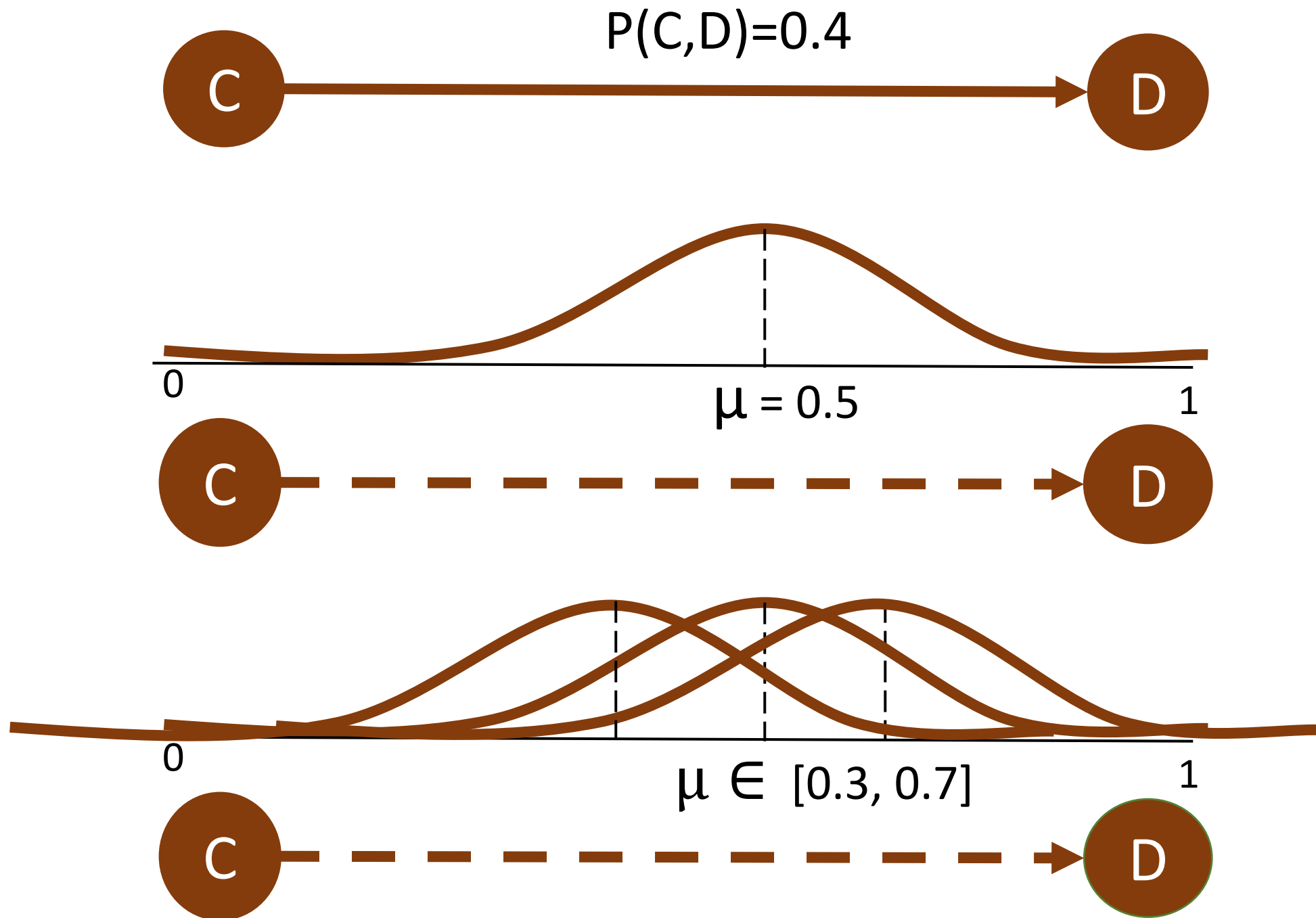
- Uncertainty in propagation probability over edges
- Multi-step dynamic policies to handle peer leader “no shows”
- Unknown social network, limited query budget to uncover network

*Sketch some ways we solve these problems*



# Challenge 1: Uncertainty in Real-world Physical Social Networks

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# Robust Influence Maximization

(AAMAS 2017)



Wilder

- Worst case parameters: a zero-sum game against nature

$$\max_{x \in \Delta^{|P|}} \min_{\mu, \sigma} \sum x_p \frac{(\text{Outcome}(p))}{OPT(\mu, \sigma)}$$

## Algorithm

Choose Peer Leaders  $p \in P$   
generating mixed strategy

“ $x \in \Delta^{|P|}$ ”

vs

## Nature

Chooses parameters

$\mu, \sigma$

# HEALER Algorithm

## Robust Influence Maximization

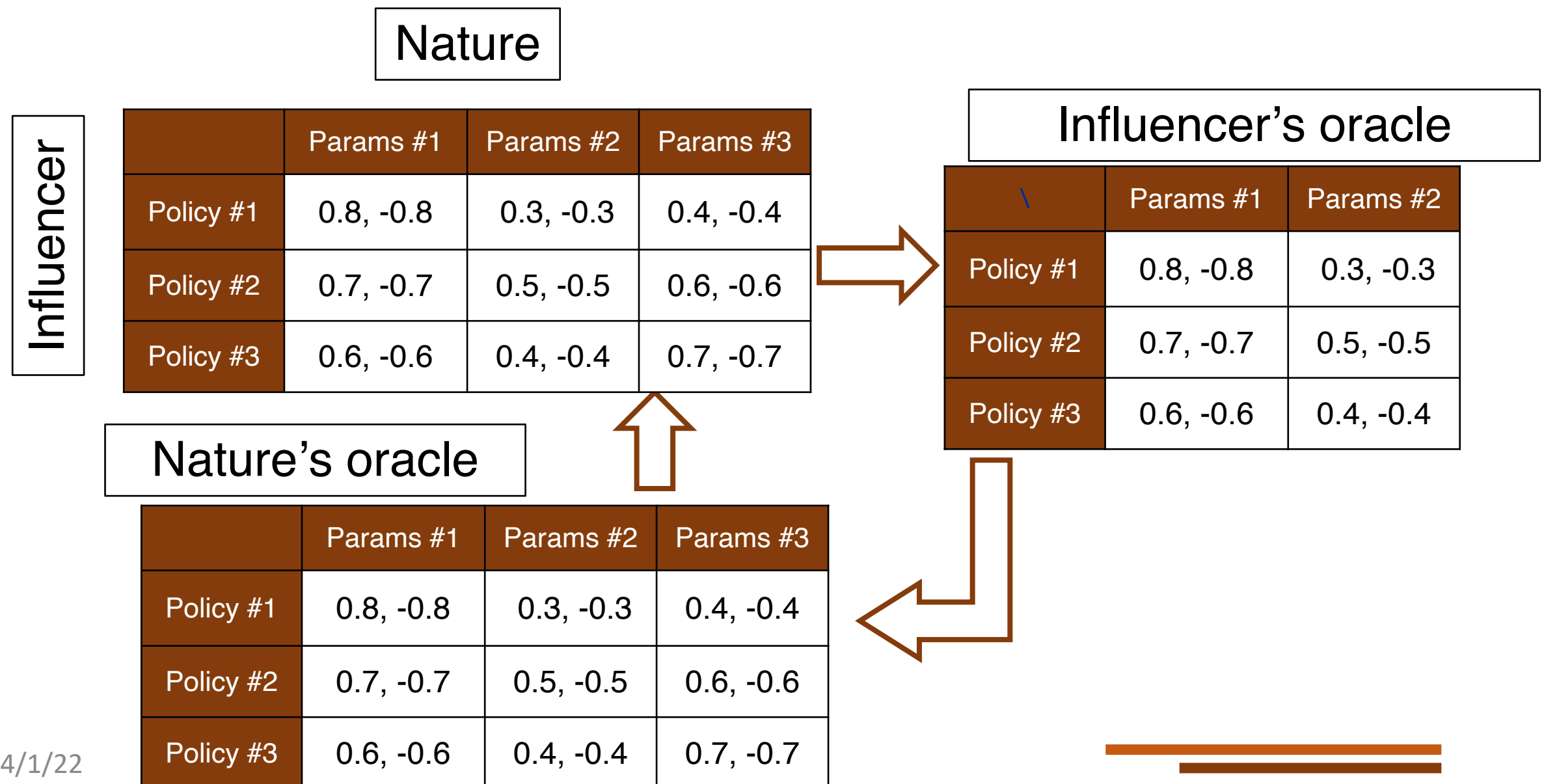
(AAMAS 2017)



Wilder

*Theorem: Converge with approximation guarantees*

- Equilibrium strategy despite exponential strategy spaces: Double oracle



# Challenge 3: Sampling Networks: Exploratory Influence Maximization

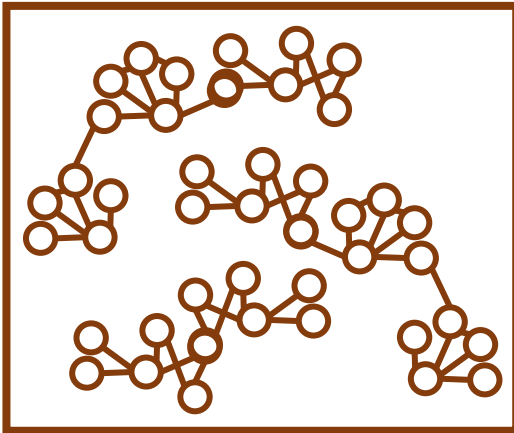
(AAAI 2018)



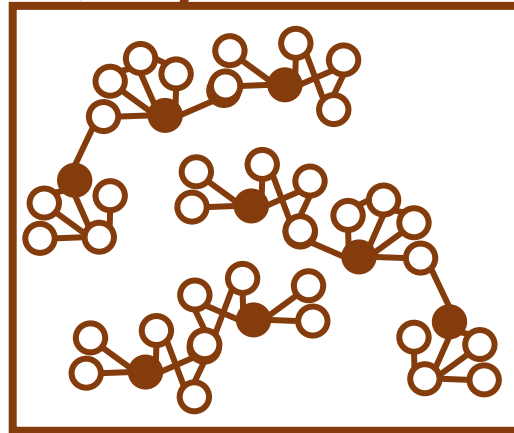
Wilder

*Theorem:* For community-structured graphs(\*), sampling algorithm obtains a constant-factor approximation to the optimal influence spread using  $\text{polylog}(n)$  queries.

Data collection costly



Query 15% nodes



Sampling Algorithm

Sample node randomly  
& estimate size of its  
community;  
Choose seeds from  
largest  $K$  communities

- Query 15% of nodes in the population
- Output  $K$  peer leader nodes to spread influence
- Perform similar to  $OPT$ , best influence spread with full network

(\*)Community structured: drawn from a stochastic block model



# “CHANGE” with Homeless Youth

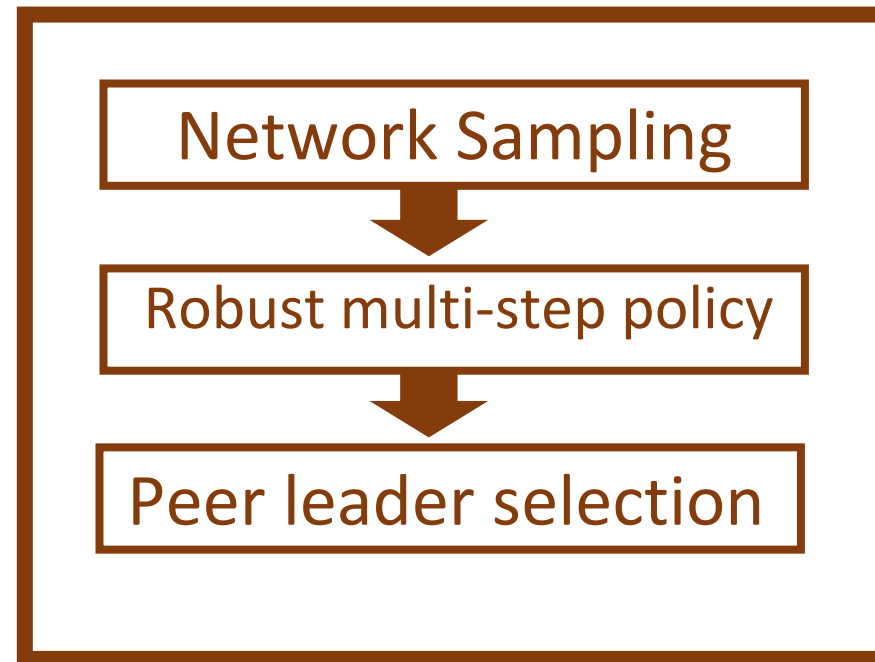
(IJCAI 2018)



Yadav



Wilder



**CHANGE**

- 750 youth study with Prof. Eric Rice
- CHANGE vs Degree centrality vs Control
- Actual reduction in HIV risk behaviors?



# Results of 750 Youth Study [with Prof. Eric Rice]

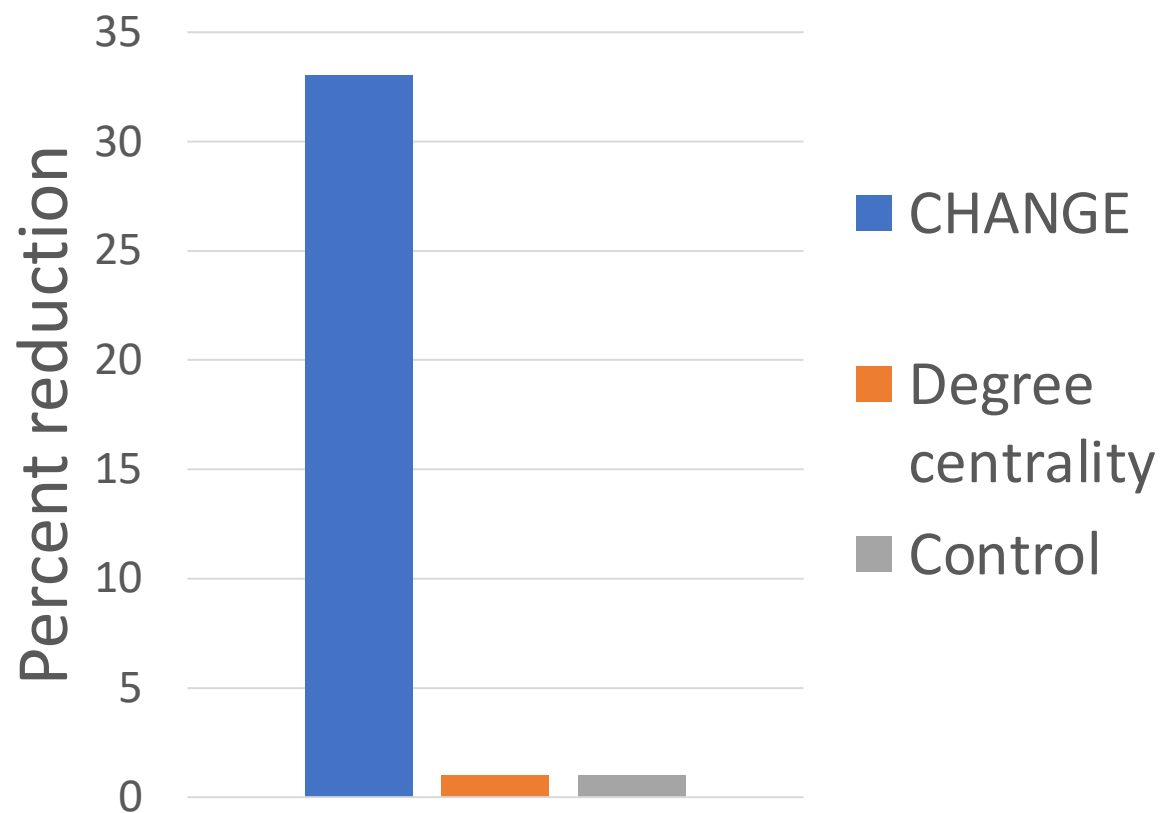
## Actual reduction in HIV RISK Behavior?

(AAAI 2021, Journal of AIDS/JAIDS 2021)

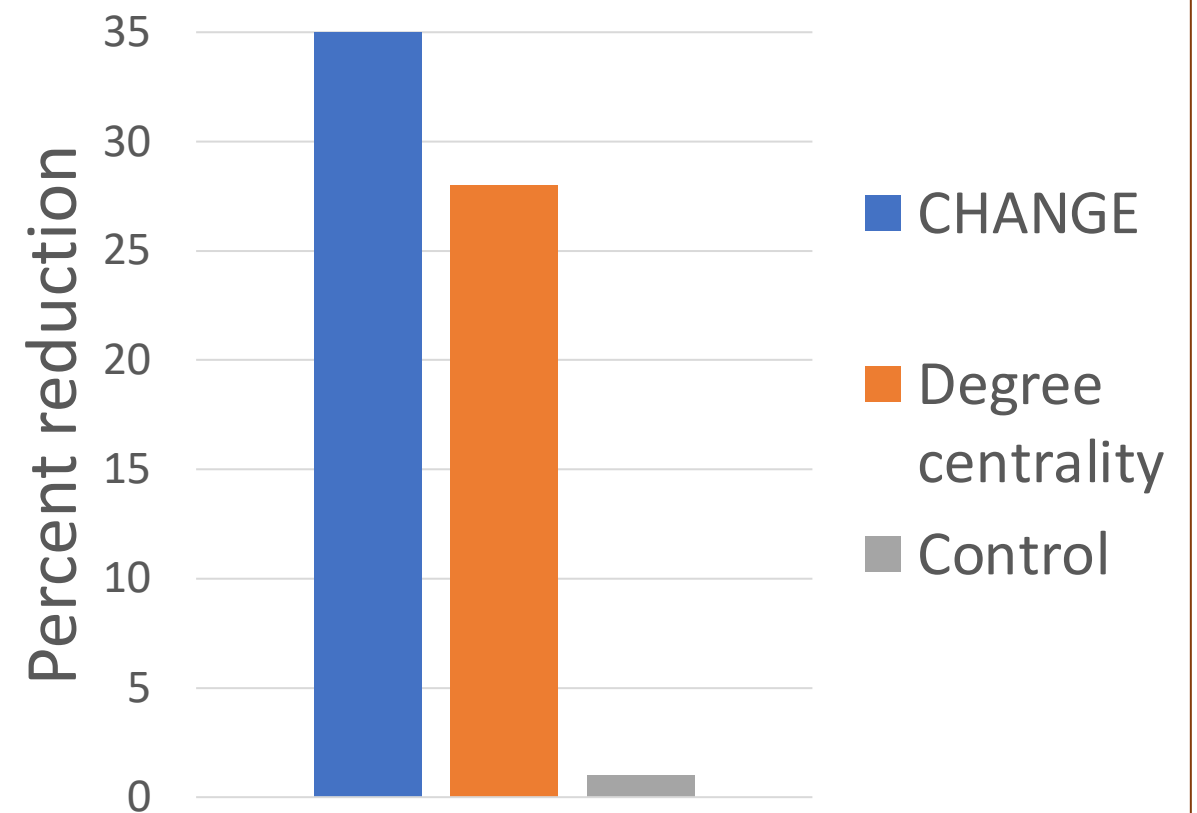
*First large-scale application of influence maximization for public health*



Reduction in condomless anal sex (1 month)



Reduction in condomless anal sex (3 months)

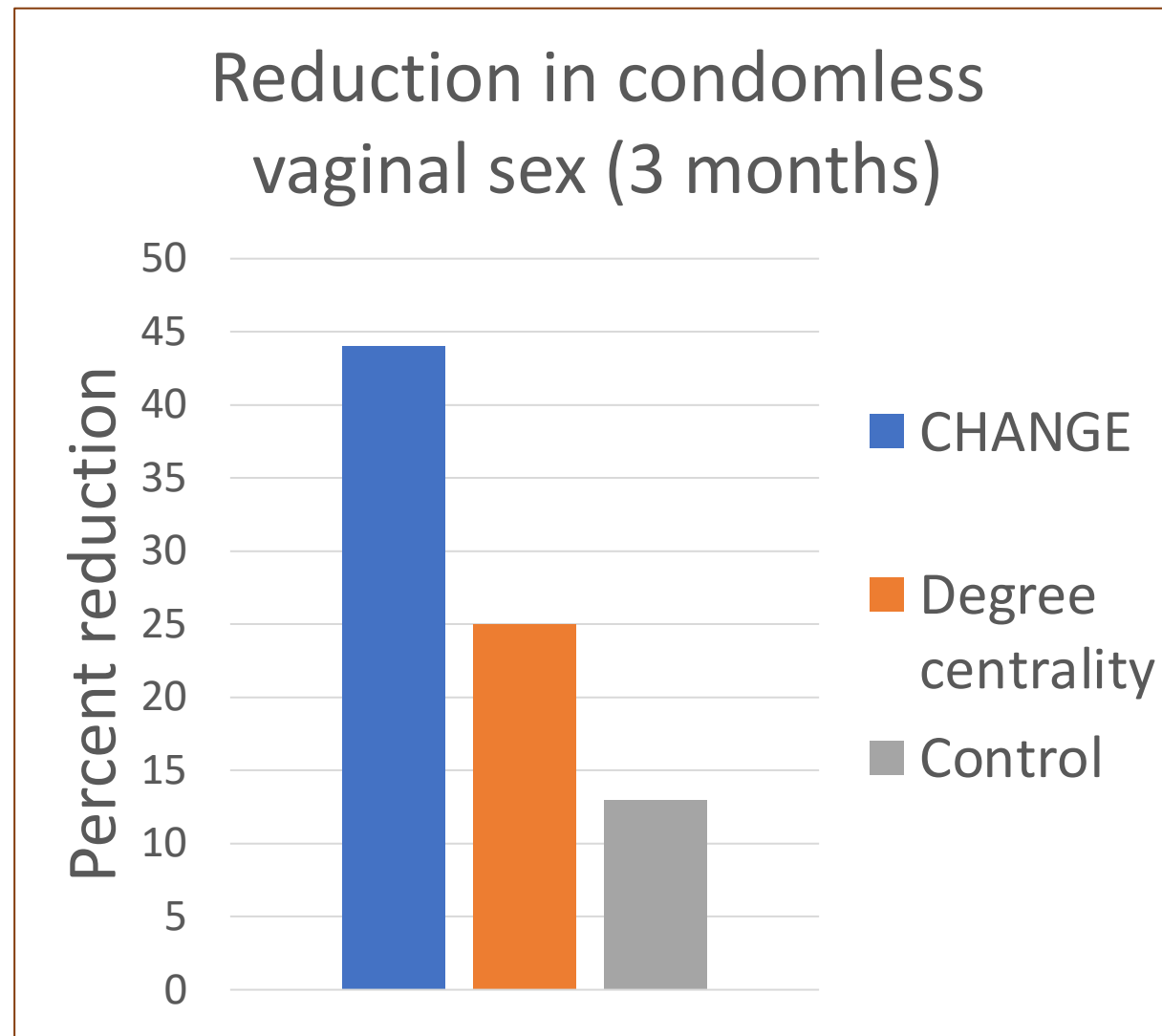


# Results of 750 Youth Study [with Prof. Eric Rice]

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LOS  
ANGELES  
LGBT  
CENTER



*\*Statistical significance  
results in AAI'21, JAIDS'21*



## What our collaborators are saying:

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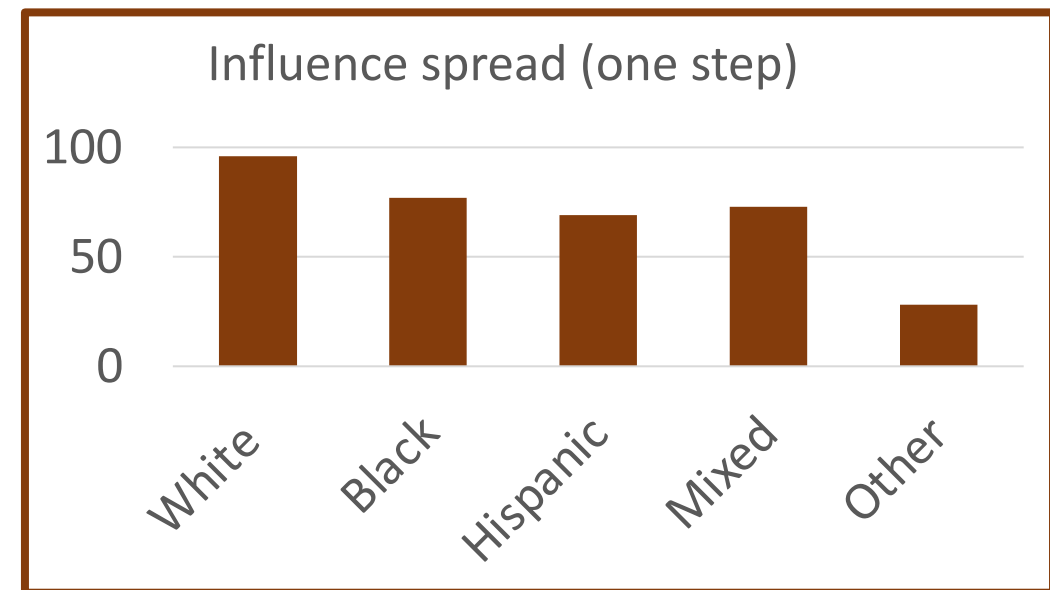
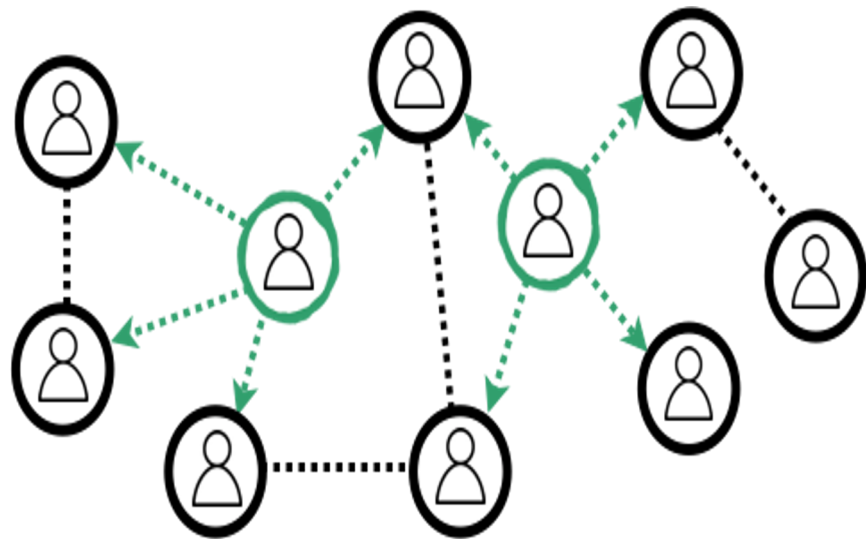


# Next Steps: Fairness in Influence Maximization

(NeurIPS 2019, IJCAI 2019, AAAI 2021)



Rahmattalabi



## Influence spread may cause disparity

*Maxmin fairness:*

*NeurIPS2019*

$$\min_{c \in C} u_c(A) \geq \gamma$$

$\gamma$ : Max of minimum utility for any community

*Diversity constraints:*

*IJCAI2019*

$$u_c(A) \geq U_c$$

$U_c$ : Constraint from cooperative game theory

*Inequity aversion:*

*AAAI 2021*

$$W_\alpha(u(A))$$

$\alpha$  controls fairness tradeoff; policymaker has choice



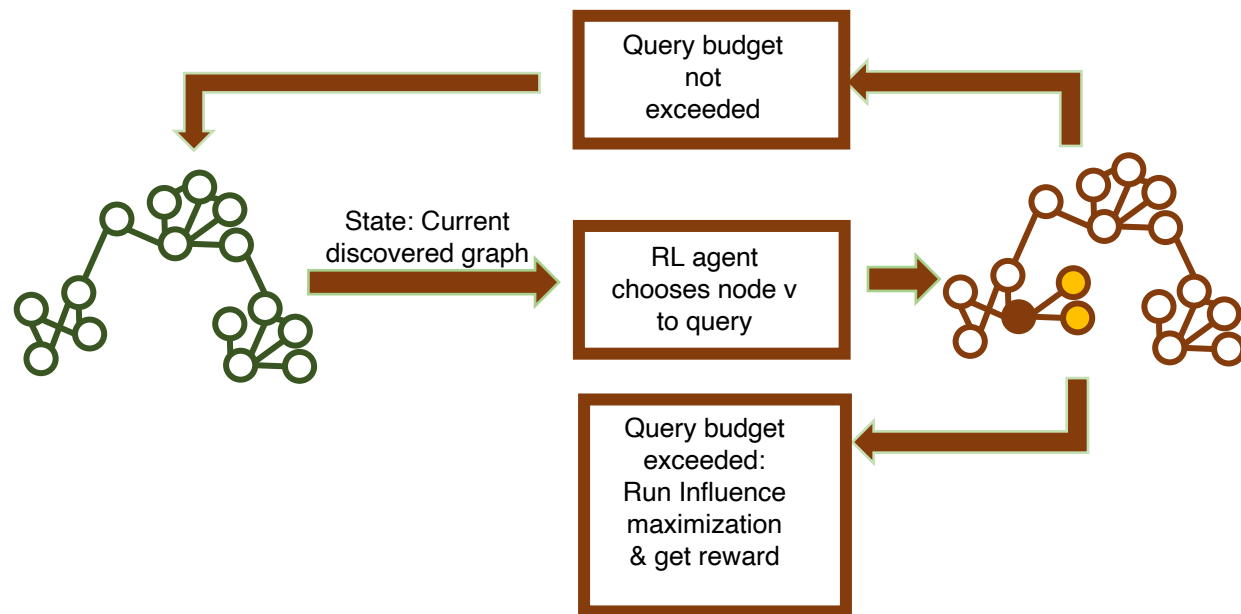
# Next steps: Reinforcement Learning (RL)

(AAMAS 2021 with IIT-Madras, UAI 2021)



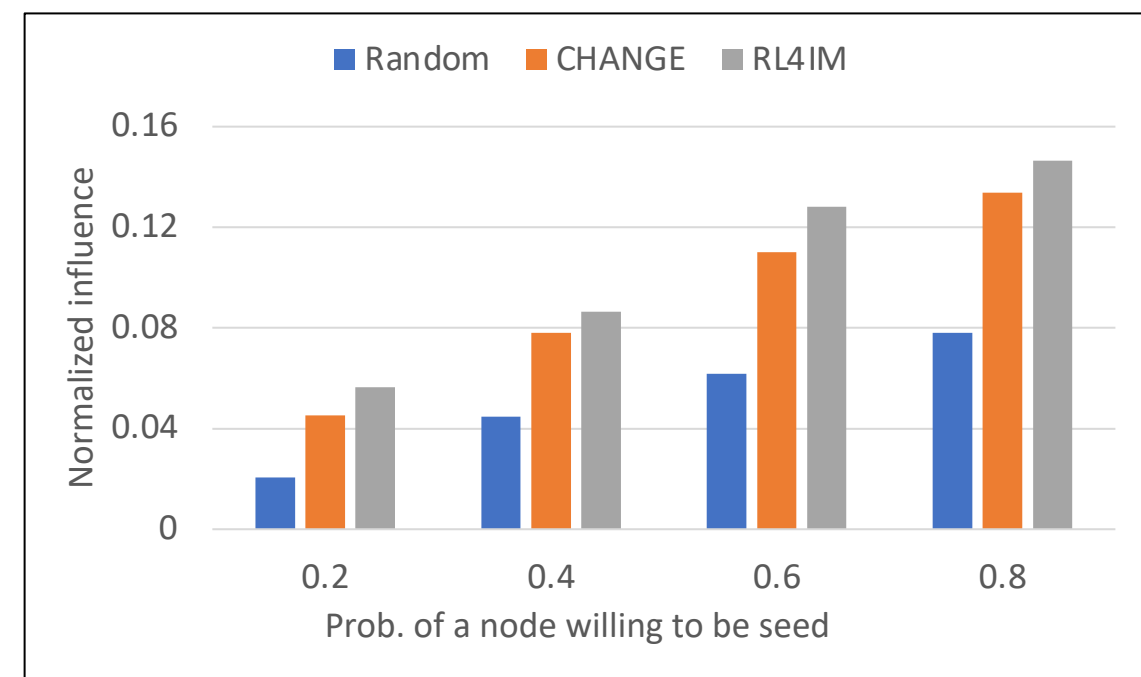
Chen

## RL for network sampling



Network Family	Improve %
Rural	23.76
Animal	26.6
Retweet	19.7
Homeless	7.91

**RL speeds up Influence Maximization (RL4IM):**  
RL4IM comparable performance to CHANGE, but negligible runtime



# COVID-19: Agent-based Simulation Model



Wilder

AAAS **Become a Member**

**ScienceAdvances** Contents ▾

**SHARE** RESEARCH ARTICLE | CORONAVIRUS

Test sensitivity is secondary to turnaround time for COVID-19 s

📄 Daniel B. Larremore<sup>1,2,\*</sup>, Bryan Wilder<sup>3</sup>, 📄 Evan Lester<sup>4,5</sup>, Soraya Shehata<sup>5,6</sup>, James M. Burke<sup>4</sup>, 📄 James A. Hay<sup>7,8</sup>, 📄 ...

+ See all authors and affiliations

Science Advances 01 Jan 2021:  
Vol. 7, no. 1, eabd5393  
DOI: 10.1126/sciadv.abd5393

## The New York Times

THE MORNING NEWSLETTER

## Where Are the Tests?

Other countries are awash in Covid tests. The U.S. is not.



RESEARCH ARTICLE

## Modeling between-population variation in COVID-19 dynamics in Hubei, Lombardy, and New York City

Bryan Wilder, 📄 Marie Charpignon, 📄 Jackson A. Killian, Han-Ching Ou, Aditya Mate, Shahin Jabbari, 📄 Andrew Perrault, 📄 Angel N. Desai, 📄 Milind Tambe, and Maimuna S. Majumder

PNAS October 13, 2020 117 (41) 25904-25910; first published September 24, 2020;  
<https://doi.org/10.1073/pnas.2010651117>



Tracking disease outbreaks from sparse data with Bayesian inference

Bryan Wilder,<sup>1</sup> Michael Mina<sup>2</sup>, Milind Tambe<sup>1</sup>

<sup>1</sup> John A. Paulson School of Engineering and Applied Sciences, Harvard University

<sup>2</sup> T.H. Chan School of Public Health, Harvard University

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# COVID Testing Policy: Accuracy vs Ease

(*Science Advances*, 2020) with *Prof. Michael Mina*



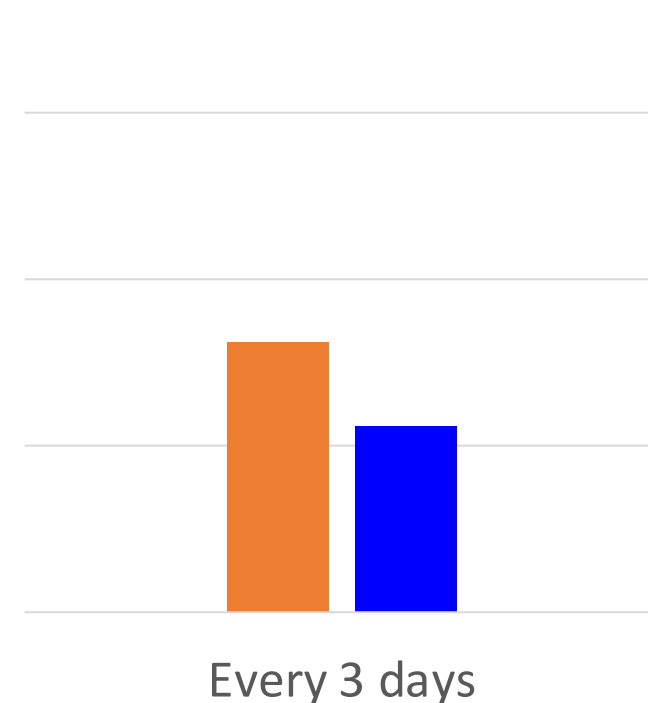
Wilder

- Tests varying sensitivity/cost: which one to use?
  - qRT-PCR (“gold standard”): Detect viral concentration of  $10^3$ /mL, \$50-100
  - Antigen strip (“Less sensitive”):  $10^6$ /mL, \$3-5

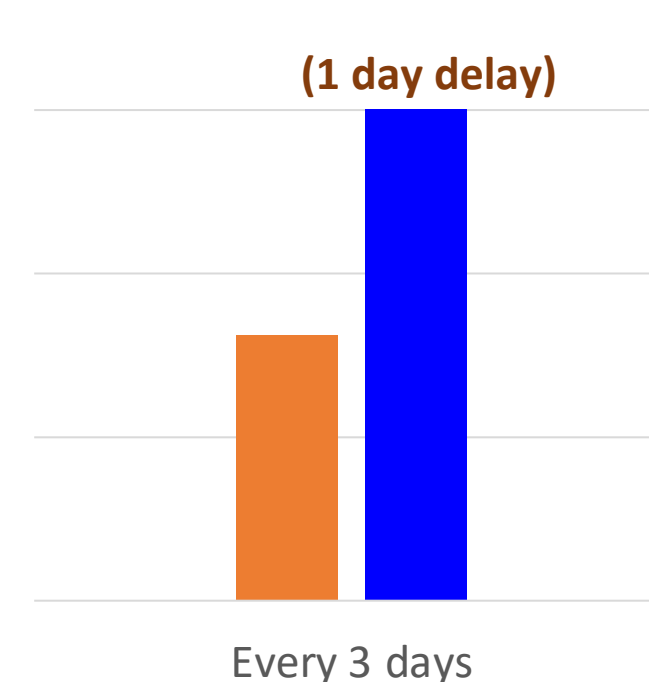
**Rapid turnaround time & frequency more critical than sensitivity for COVID-19 surveillance**

■ Less sensitive; Cheap & fast turnaround      ■ More sensitive; Costly & slow turnaround

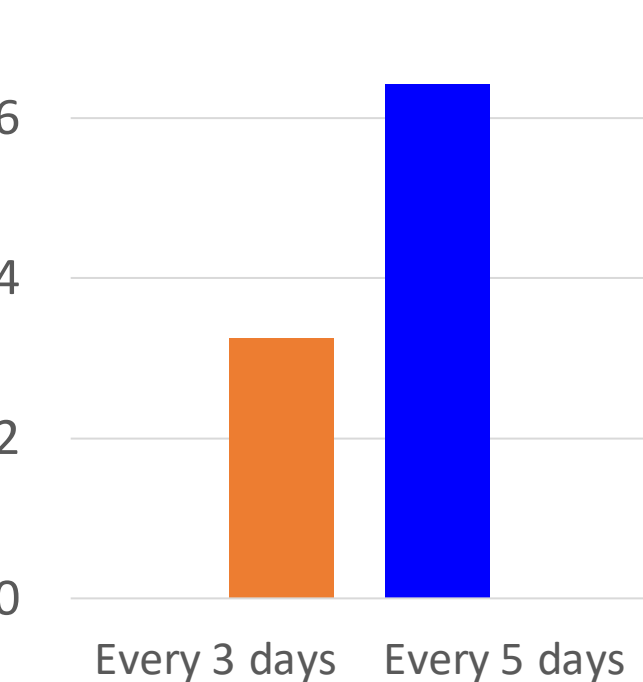
Total infections



Total infections



Total infections





# COVID Testing Policy: Impact

- Covered in NYT, WaPo, Time, The Atlantic, The Hill, etc
- Allowed epi collaborators to advocate to FDA/CDC



# Outline

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## Public Health

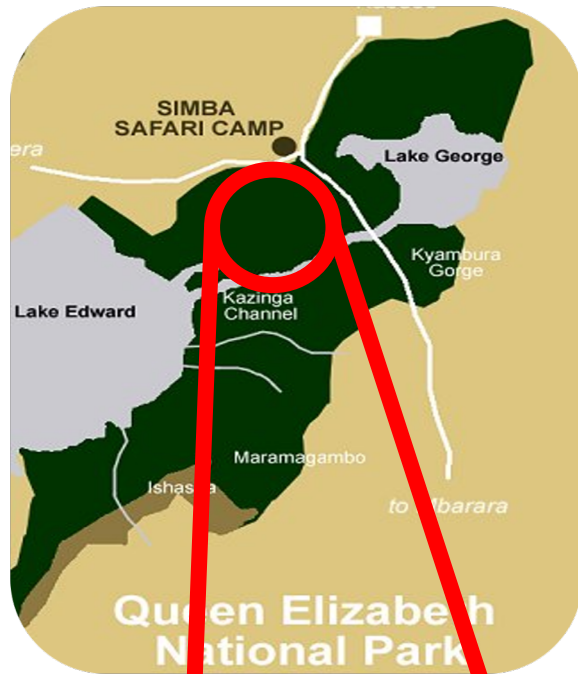
- *Social networks: HIV prevention*
- *Restless bandits: Maternal & child care*
- *Agent-based modeling: COVID-19 dynamics*

## Conservation

- 
- *Game theory, behavior modeling: Poaching prevention*



# Patrols to Reduce Snaring in Wildlife Parks



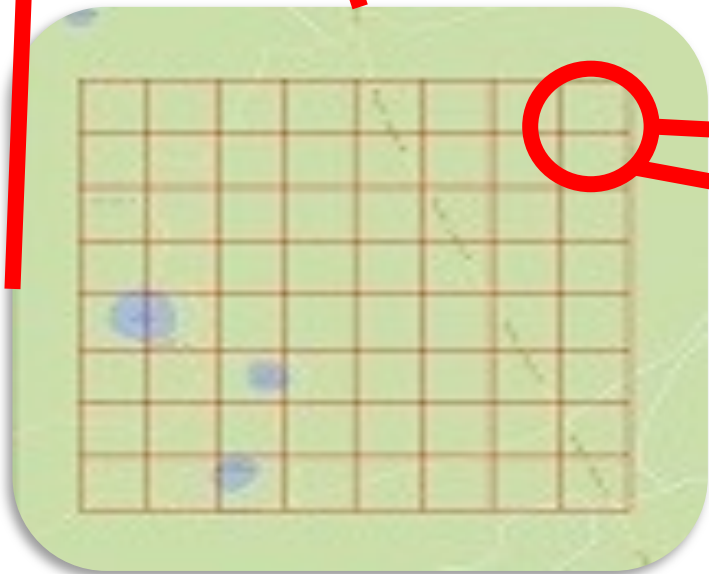
Snare or Trap



Wire snares

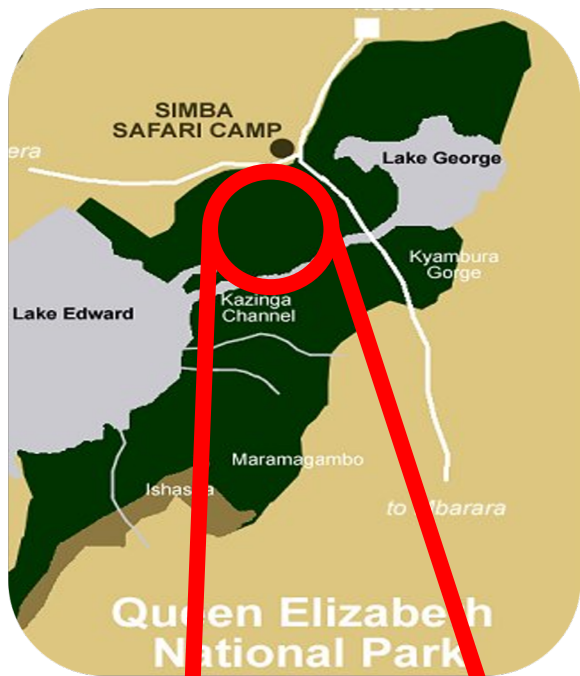


# Stackelberg Security Games to Prescribe Patrols

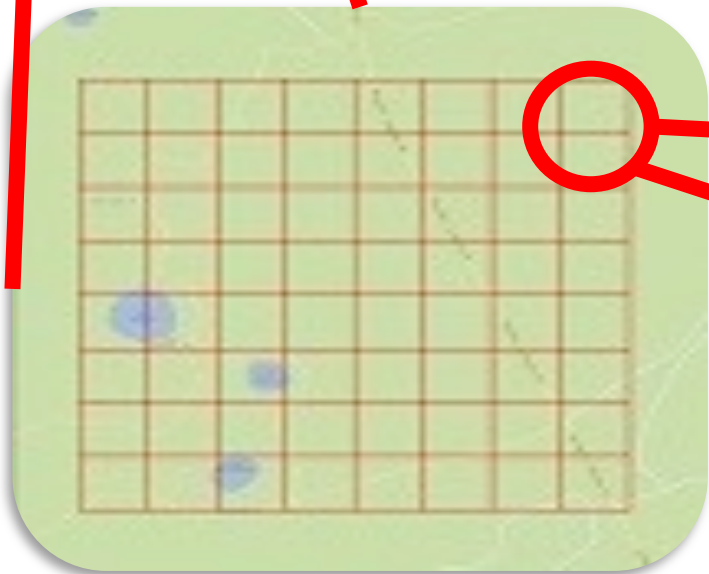


	Area1	Area2
Area1	4, -3	-1, 1
Area2	-5, 5	2, -1

# Stackelberg Security Games to Prescribe Patrols



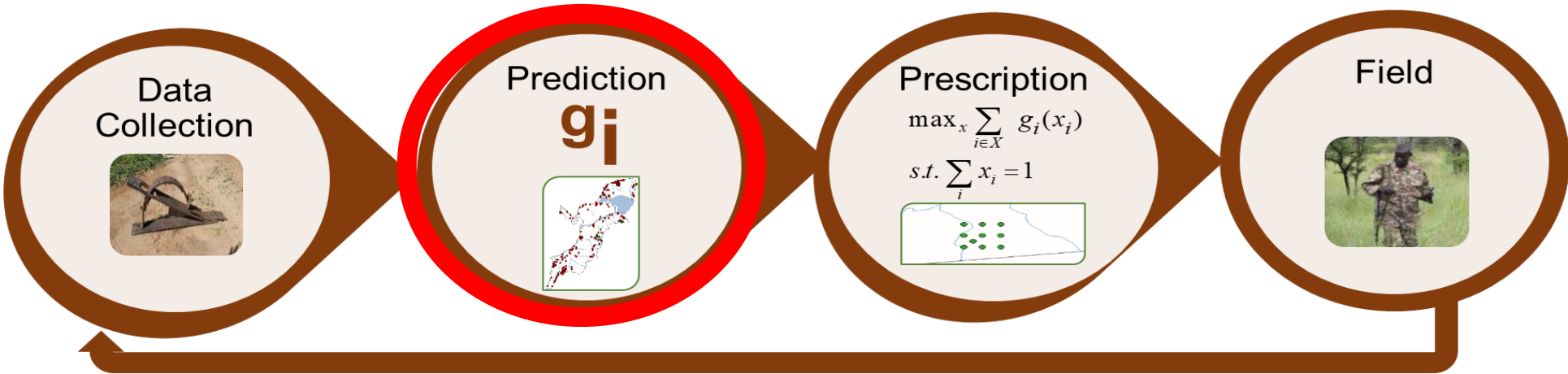
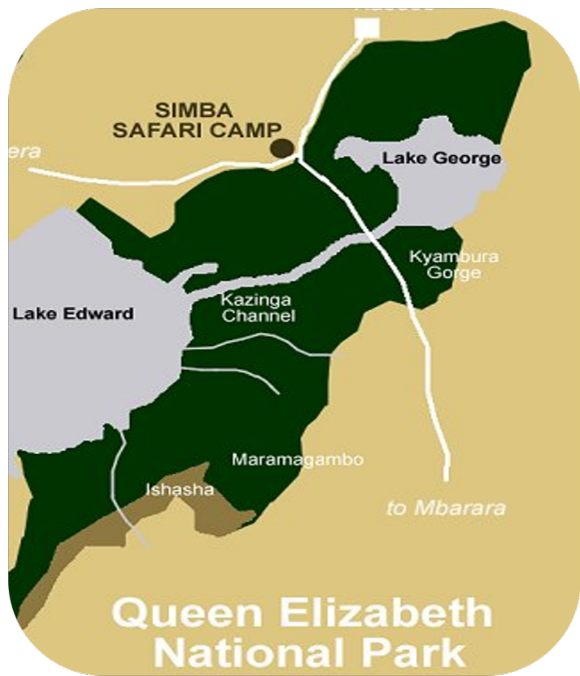
- *Randomized (mixed) strategy for rangers*
- *Bounded rational poacher model: learn via past poaching data*



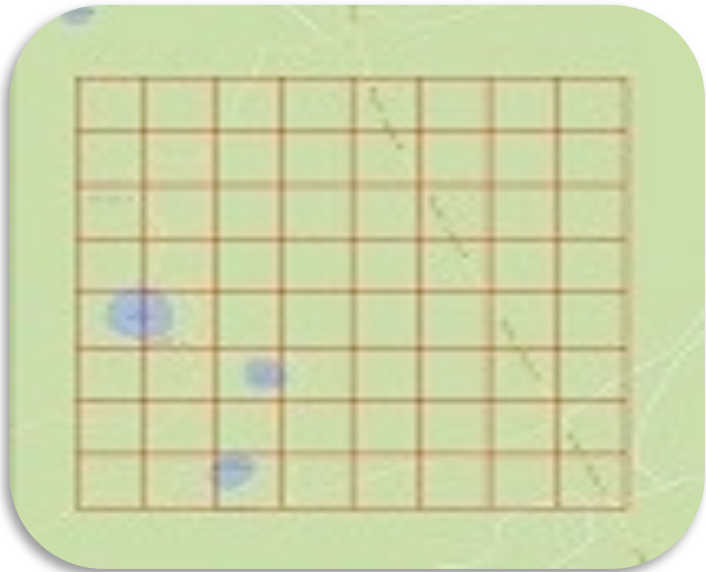
	Area1	Area2
Area1	4, -3	-1, 1
Area2	-5, 5	2, -1



# Stackelberg Security Games to Prescribe Patrols



➤ *Bounded rational poacher model: learn via past poaching data*

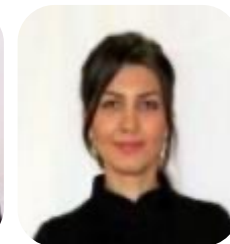


	Area1	Area2
Area1	4, -3	-1, 1
Area2	-5, 5	2, -1

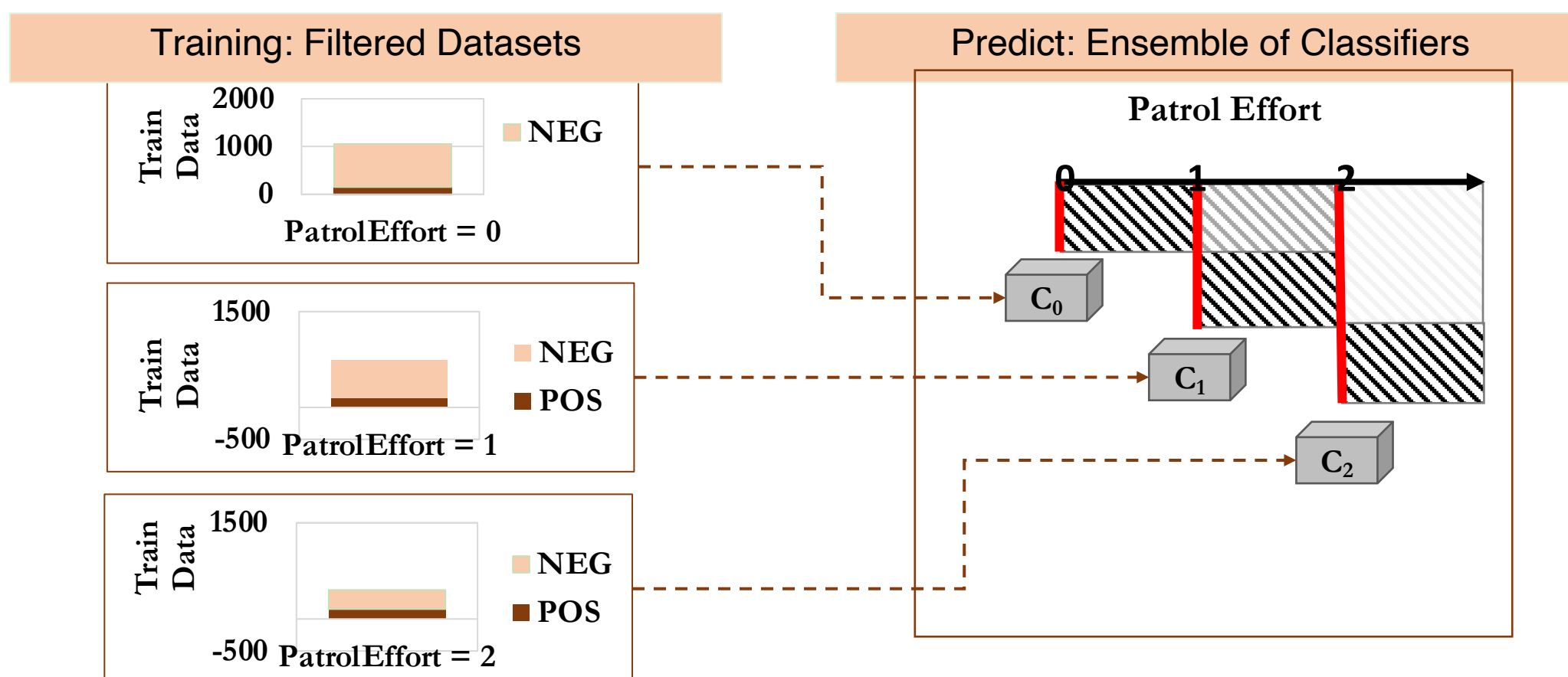
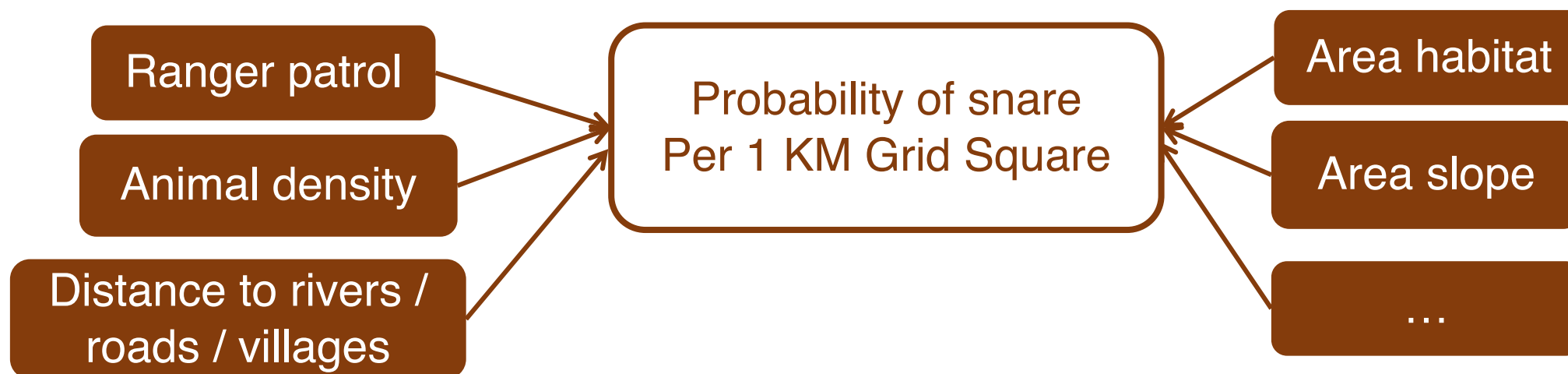
# Learning Adversary Response Model: Uncertainty in Observations



Nguyen



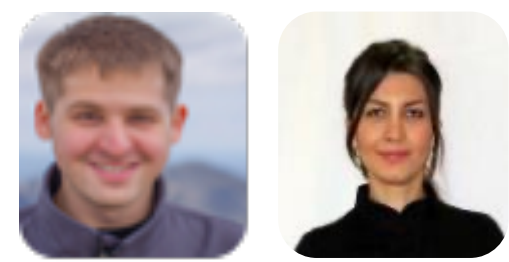
Gholami





# PAWS: First Pilot in the Field

(AAMAS 2017)



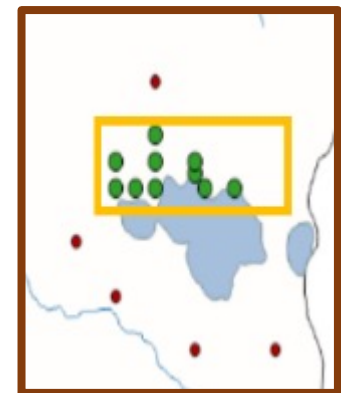
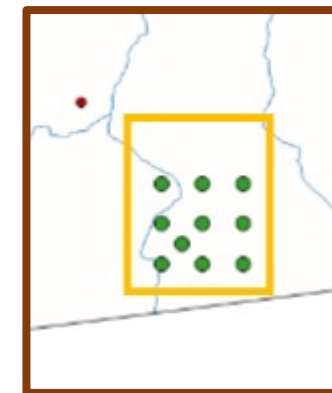
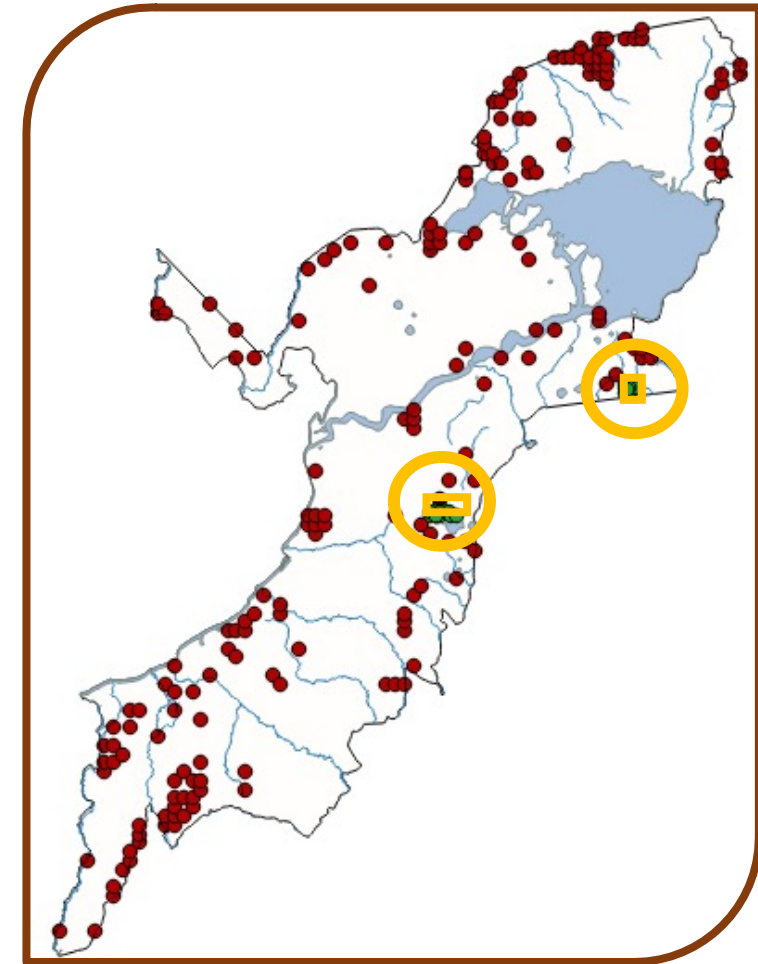
Ford

Gholami

- Two 9-sq.km areas, infrequent patrols



- Poached elephant
- 1 elephant snare roll
- 10 Antelope snares





# PAWS Predicted High vs Low Risk Areas: 3 National Parks, 24 areas each, 6 months

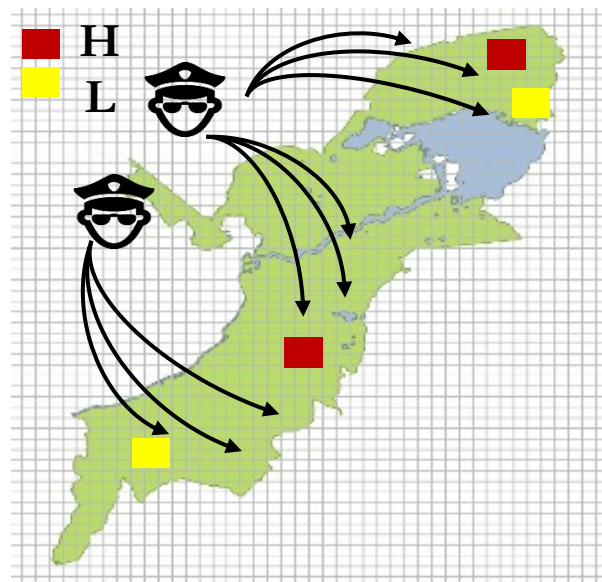
(ECML PKDD 2017, ICDE 2020)



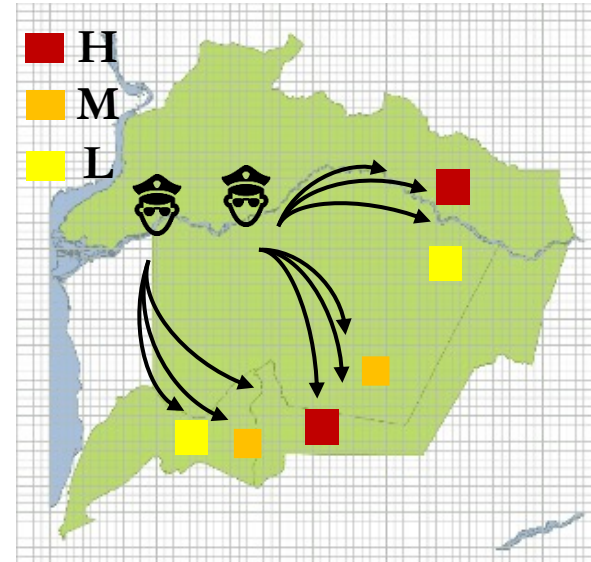
Xu



Gholami



Queen Elizabeth National Park

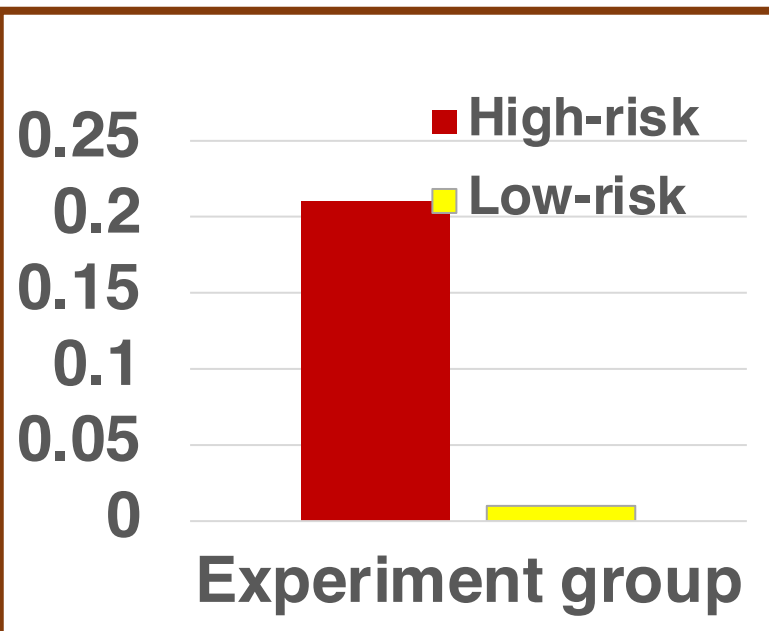


Murchison Falls National Park

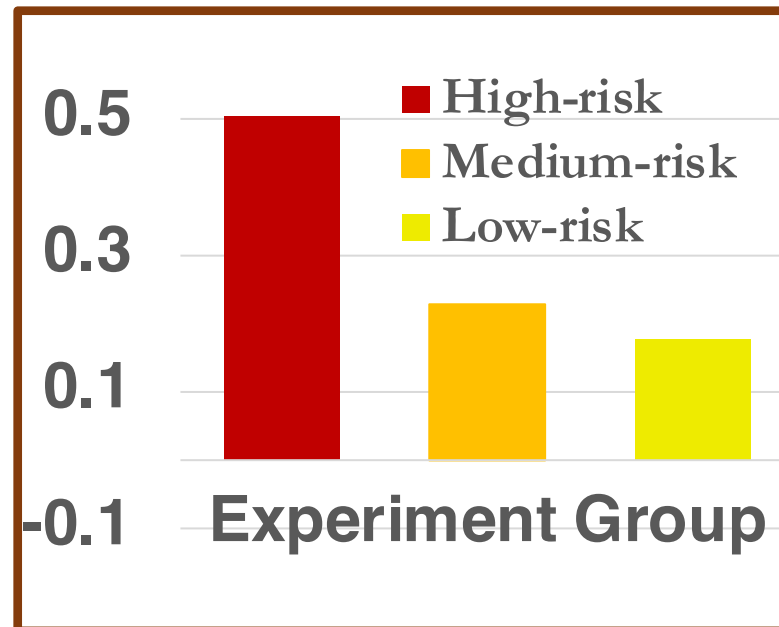


Srepok Wildlife Sanctuary

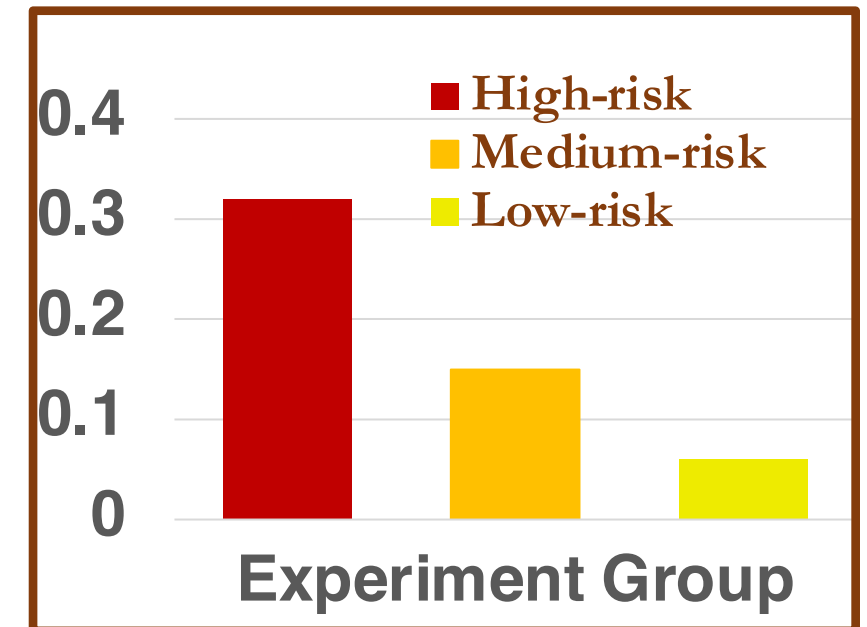
Snares per patrolled sq. KM



Snares per patrolled sq. KM



Snares per patrolled sq. KM



# PAWS Real-world Deployment Cambodia: Srepok Wildlife Sanctuary

(ICDE 2020)



Xu



**2019 PAWS: 521 snares/month**

**VS**

**2018: 101 snares/month**

**2021 PAWS**

**1,000 snares found in March**



# PAWS GOES GLOBAL with SMART platform!!



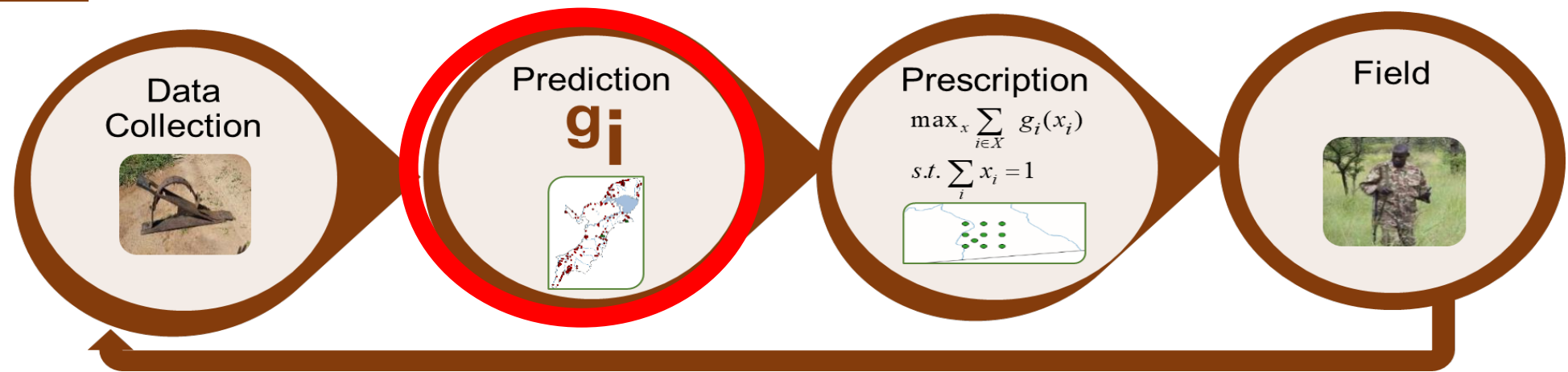
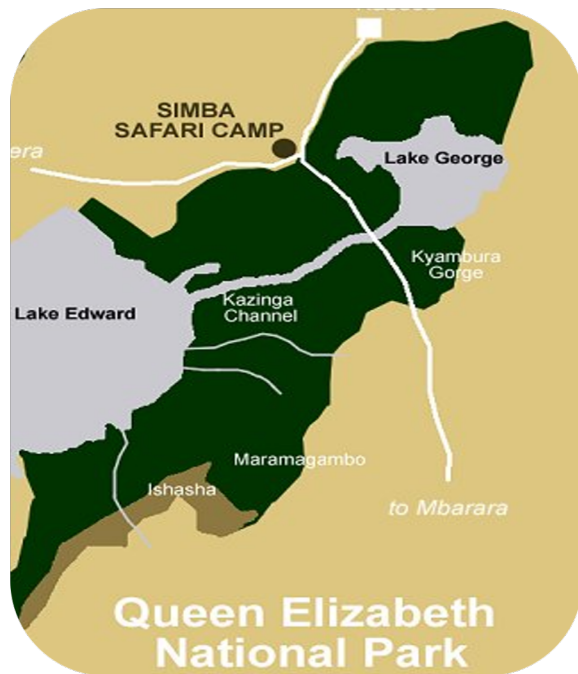
Xu



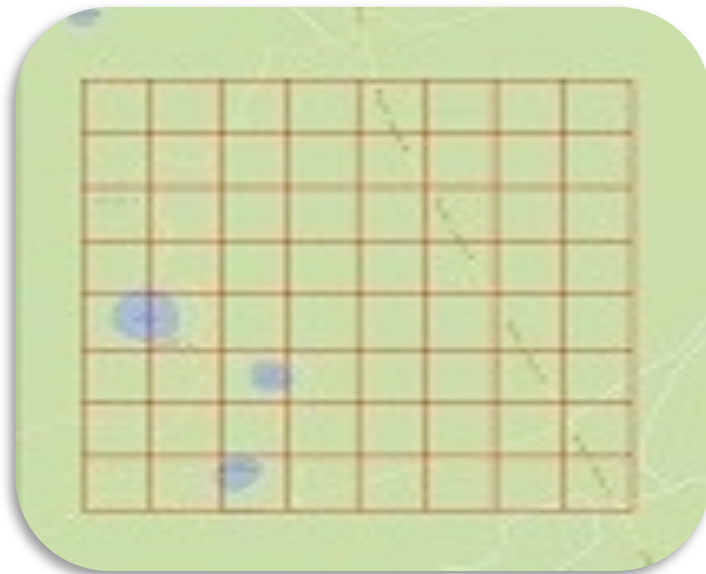
**Protect Wildlife  
800 National Parks  
Around the Globe**



# Stackelberg Security Games to Prescribe Patrols



➤ *Do poachers get deterred by patrols?*



	Area1	Area2
Area1	4, -3	-1, 1
Area2	-5, 5	2, -1



# Is Adversary observing & Reacting to Patrols?

## YES! Adversaries deterred by patrols



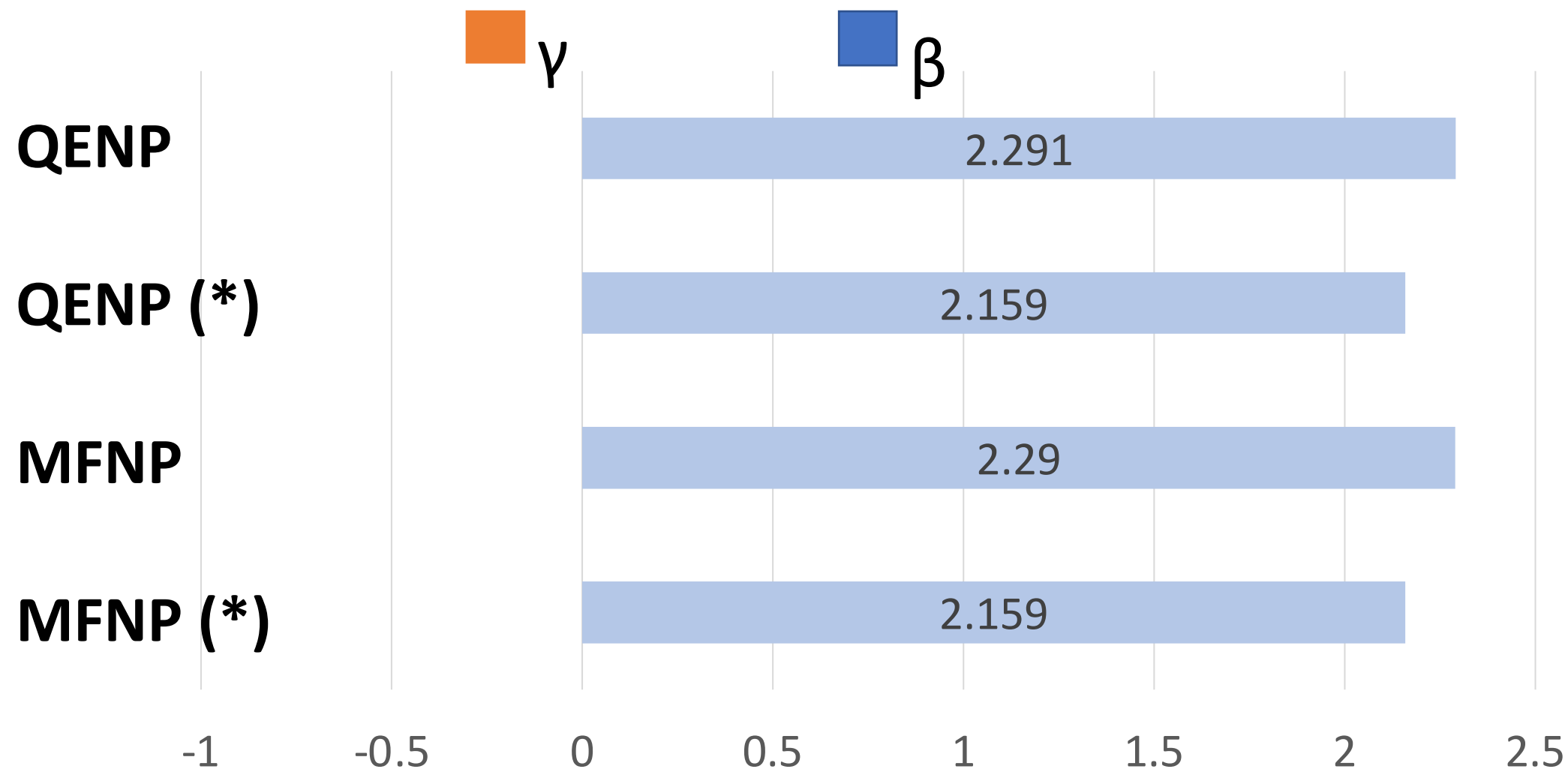
Xu



Perrault

- Logistic regression model

$$a_i + \gamma \cdot \text{past\_effort} + \beta \cdot \text{current\_effort}$$



# Is Adversary observing & Reacting to Patrols?

## YES! Adversaries deterred by patrols



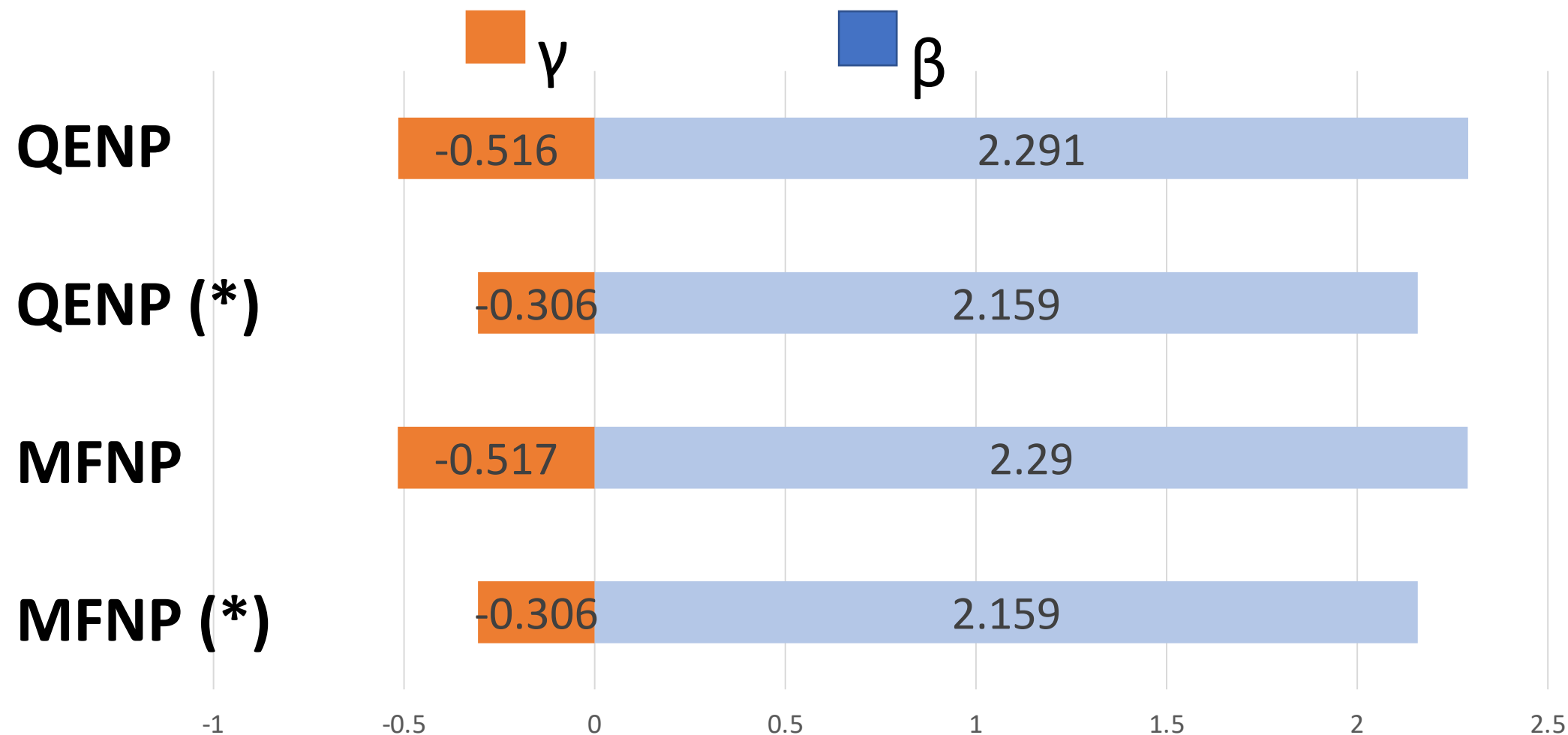
Xu



Perrault

- Is adversary observing & reacting to patrols? Logistic regression model

$$a_i + \gamma \cdot \text{past\_effort} + \beta \cdot \text{current\_effort}$$



# MIRROR: Handling Uncertainty in Poacher Model

## Simulation Results (UAI 2021)



- Worst case parameters: a zero-sum game against nature

$$\max_{x \in \Delta^{|P|}} \min_{\mu, \sigma} \sum x_p \frac{(\text{Outcome}(p))}{OPT(\mu, \sigma)}$$

### Algorithm

Choose Patrol strategy  
 $p \in P$  generating mixed  
strategy “ $x \in \Delta^{|P|}$ ”

vs

### Nature

Chooses parameters of  
poacher model  
 $\mu, \sigma$

# MIRROR: Deterrence-Based Patrol Planning

## Simulation Results (UAI 2021)

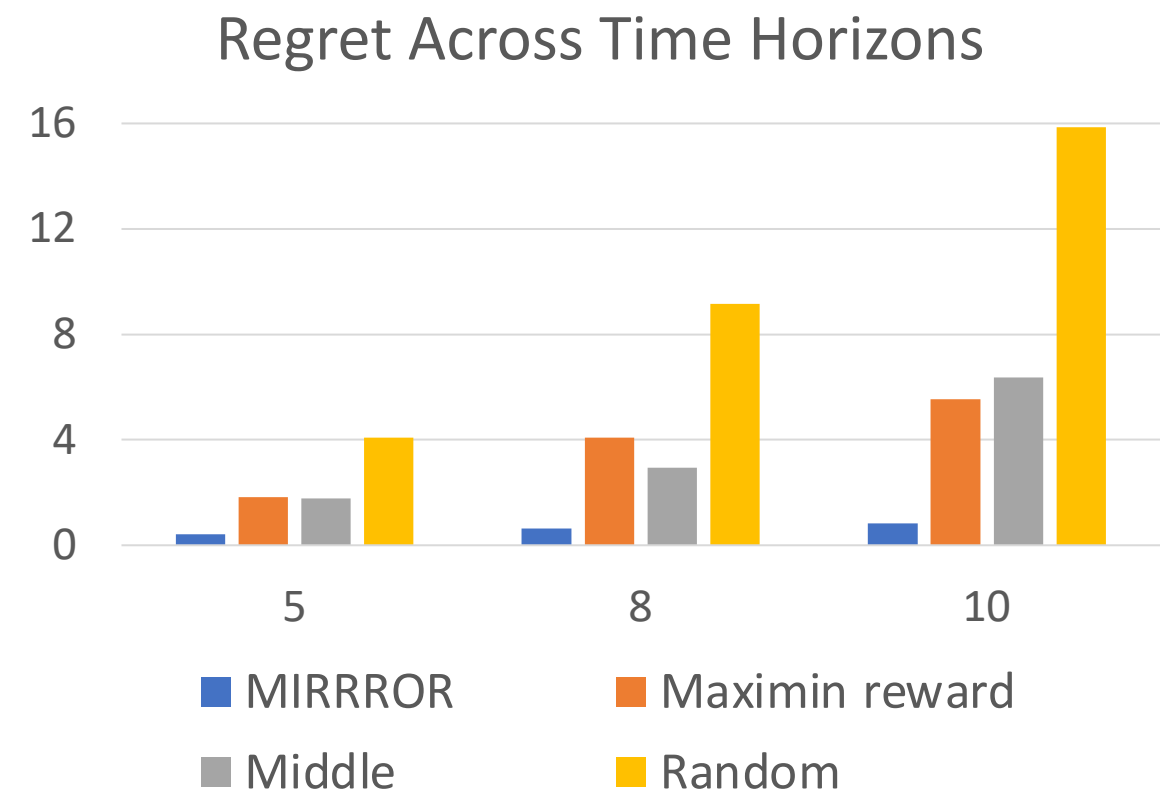
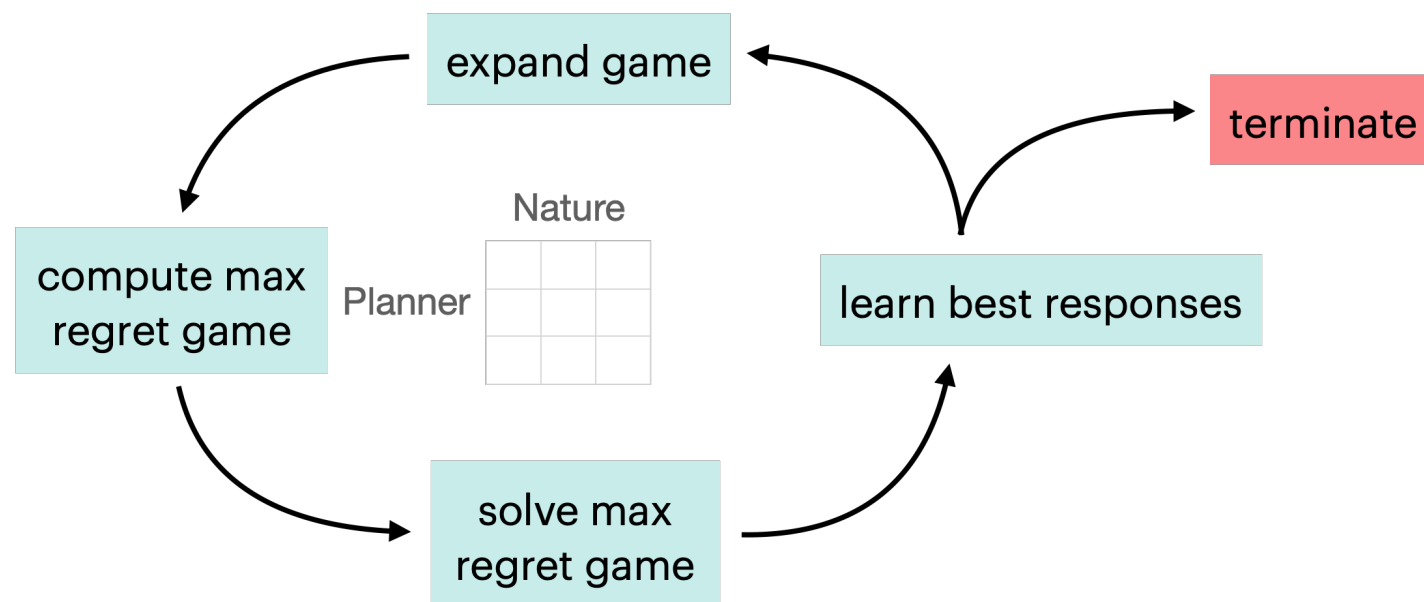


Xu



Perrault

- Double oracle: Iteratively solve for equilibrium
- Final strategy is guaranteed to minimize max regret



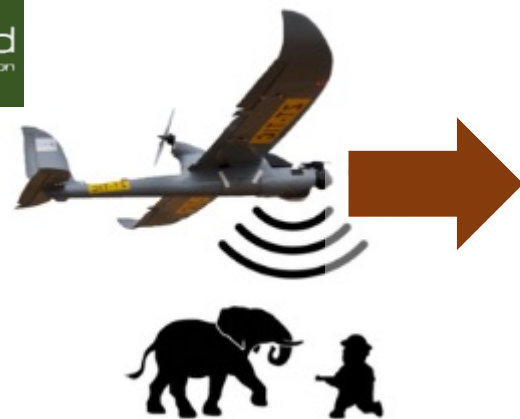


# Next Steps: Integrating Real-Time “SPOT” Information

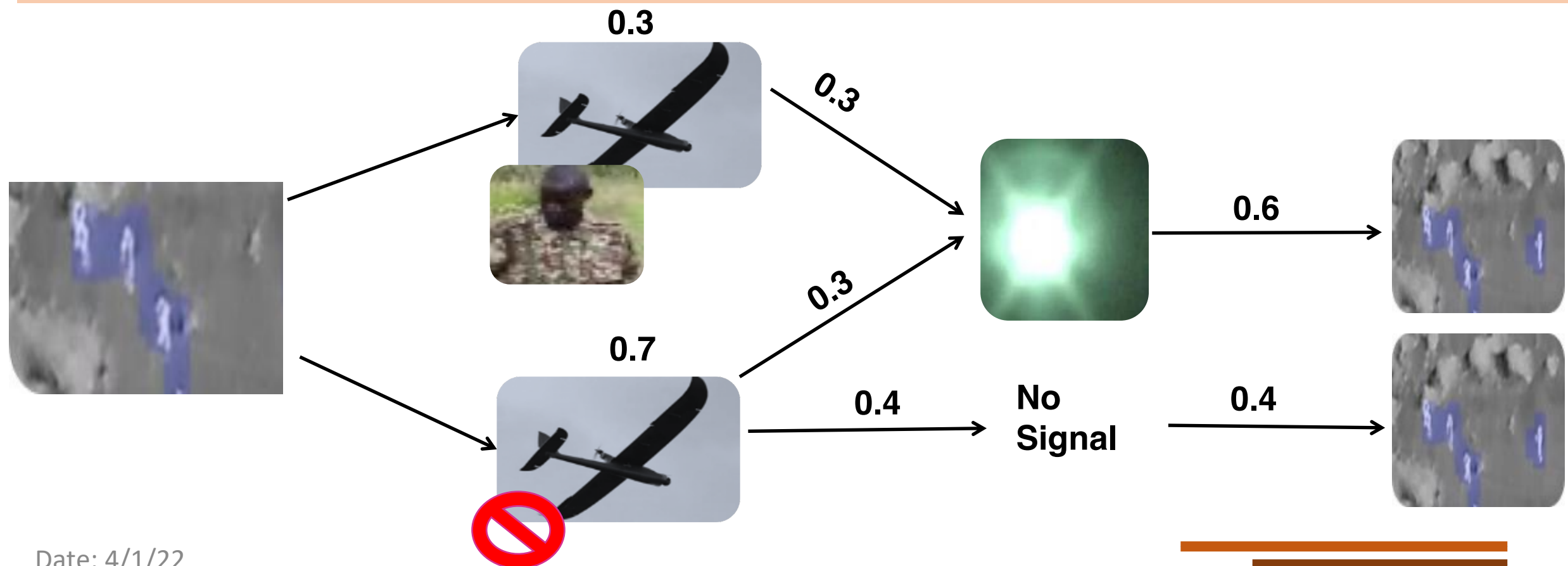
(IAAI 2018, AAAI 2018, AAAI 2020)



Bondi



## *Si-G Model: Stackelberg Security Games with Optimal Deceptive Signaling*



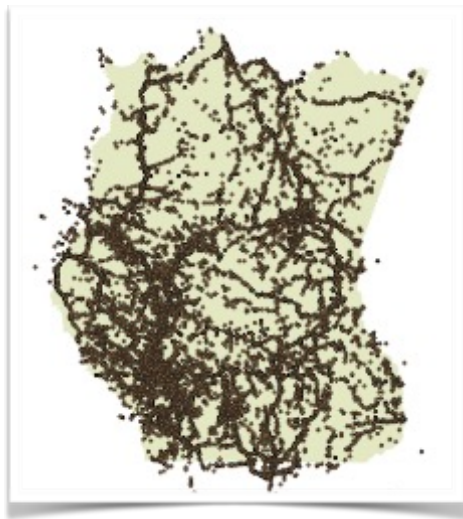
# Next Steps: Data Scarce Parks

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Xu

**Data-rich parks:** build predictive models to plan patrols

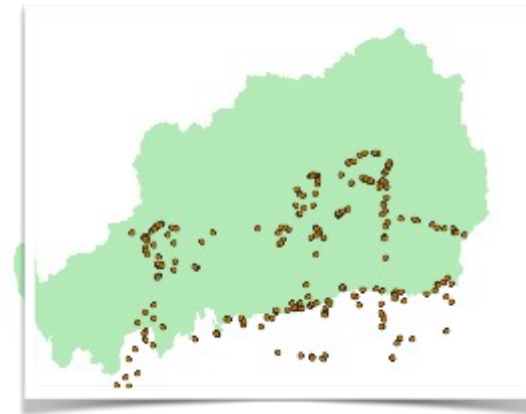


Srepok, Cambodia  
43,269 patrol observations  
2013 – 2018

**Data-scarce parks:** conduct patrols to detect illegal activity and collect data to improve the predictive model

**exploitation**

**exploration**



Royal Belum, Malaysia  
824 patrol observations  
June – August 2018

# **LIZARD: Multiarmed Bandit**

Lipschitz Arms with Reward Decomposability  
(AAAI 2021)



Xu

*Theorem:* With time horizon  $T$ , regret bound of LIZARD is  $Regret(T) \leq O\left(T^{\frac{2}{3}}\right)$

## **LIZARD algorithm exploits decomposability, smoothness, monotonicity**

- *Input:*  $N$  targets with features, stochastic poacher places snares at targets
- *Output:* Patrol effort per target  $\leq$  budget  $B$
- Reduce regret wrt  $OPT$ , optimal patrol effort, for capturing snares





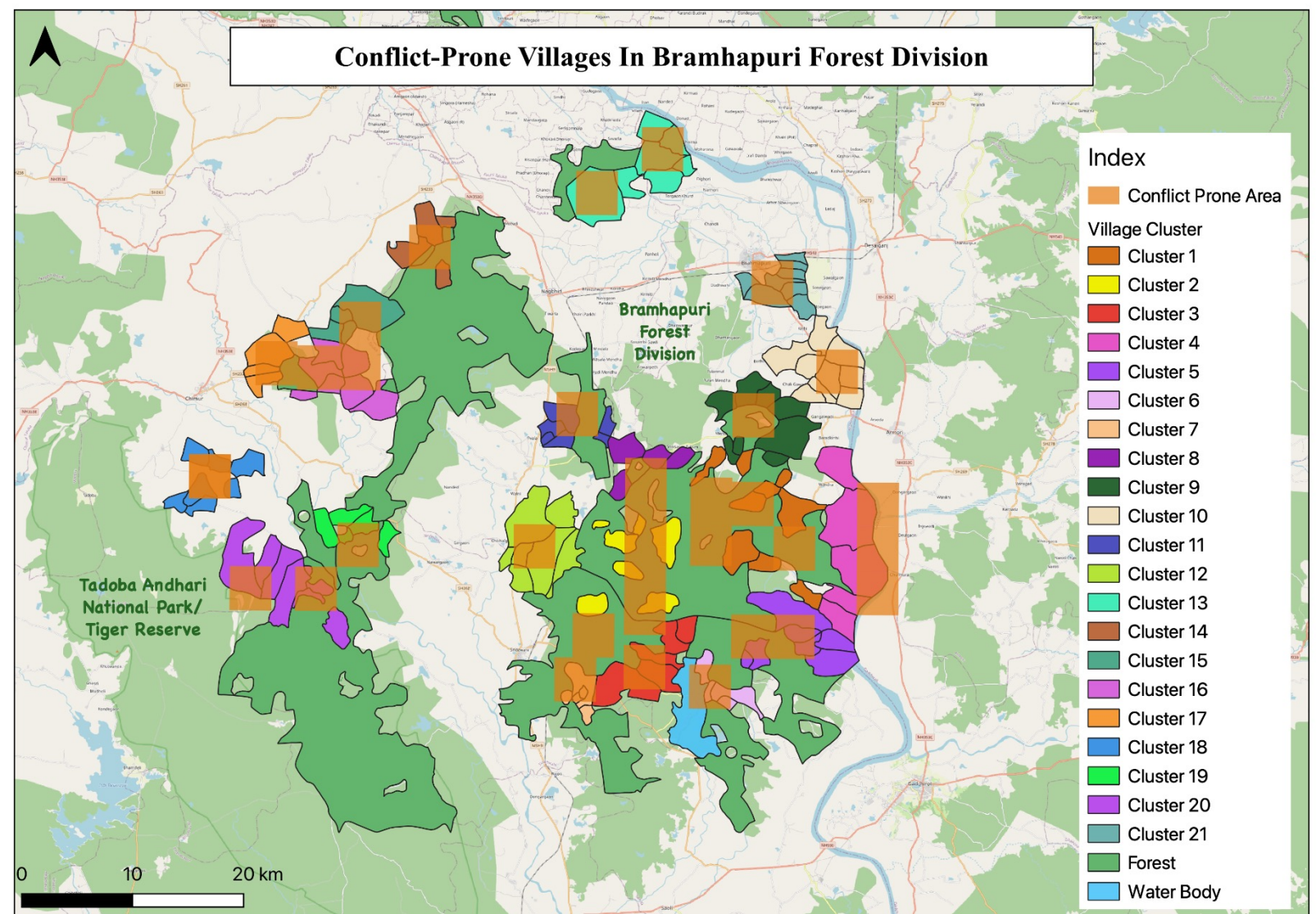
# Preventing Human-Wildlife Conflict

(Joint work with P. Varakantham, WCT)



Ghosh

- Most forest areas in India are multi-use: wild animals & humans co-habit, conflict
- Our predictions used to distribute funds in Bramhapuri division, Maharashtra





# Future: AI for Social Impact (AI4SI)



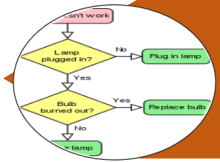
Achieving social impact & AI innovation go hand in hand



Empower non-profits to use AI tools; avoid being gatekeepers to AI4SI tech



Data to deployment: Not just improving algorithms



Important to integrate AI innovations in NGO normal workflow



Important to step out of the lab and into the field



Embrace interdisciplinary research -- social work, conservation



Lack of data is the norm, a feature; part of the project strategy

# THANK YOU

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#AforSocialImact

@MilindTambe\_AI

